



THE BERMUDA KENNEL CLUB INC.
AGILITY RULES & REGULATIONS

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Chapter 1 – Regulations for Agility Trials

Section 1. Purpose.

The purpose of Bermuda Kennel Club (“BKC”) agility trials is to afford owners the opportunity to demonstrate a dog’s physical ability and soundness and willingness to work with its handler under a variety of conditions. The program begins with basic entry-level agility, and progresses to more complex levels that require dogs to demonstrate higher levels of training and interaction with their handlers.

Agility results in a better-rounded, conditioned dog, provides good basic training for search and rescue dogs, demonstrates good training and citizenship and has excellent spectator appeal.

Agility trials are sporting events and all participants should be guided by the principles of good sportsmanship both in and outside the trial course.

Section 2. Agility Trials Defined.

A member agility trial is a trial at which qualifying scores toward titles are awarded, given by a club or association, which is a member of the Bermuda Kennel Club.

A licensed agility trial is a trial at which qualifying scores toward titles are awarded, given by a club or association which is not a member of the Bermuda Kennel Club, but which has been licensed by the Bermuda Kennel Club to hold the trial.

Sanctioned agility trials are informal events at which dogs may participate but not for BKC titles, held by a club or association by obtaining the sanction of the Bermuda Kennel Club. Generally, sanctioned events are held by clubs to qualify for approval to hold licensed or member club events.

Section 3. Registration and Discipline.

All of BKC’s rules applying to registration and discipline shall apply to all agility trials held under these regulations.

Section 4. Eligibility of Dogs.

All dogs 15 (fifteen) months of age or older that are registered with the BKC or that have BKC Limited Registration are eligible to participate. Wherever the word “dog” is used in these regulations it includes both sexes.

Agility trials are open to all registrable breeds except that a specialty club, or a club formed to serve a specific variety group, may opt to hold an agility trial limited to that breed or that group only. If entries are limited to a single breed or group, this restriction must be clearly stated in the premium list and in any other pre-trial advertising.

Dogs of BKC registrable breeds that have been granted an Indefinite Listing Privilege (ILP) or recorded in the Registry of Mixed Breeds (MB) may participate providing their ILP/FSS/MB

number has been listed on the entry form. Dogs of a registrable breed with an acceptable foreign registration number are eligible to participate subject to Chapter 11, Section 1 of the Rules Applying to Dog Shows.

Dogs eligible for entry in the Miscellaneous Class at dog shows and dogs of Foundation Stock Service recorded breeds that meet the eligibility requirements for competition are eligible to participate provided the BKC Registration Number or Indefinite Listing Privilege (ILP#) appears on the entry form. .

Dogs disfigured as the result of accident or injury but otherwise qualified shall be eligible provided that the disfigurement does not interfere with functional movement. Dogs should be physically sound. Dogs that are blind or deaf shall not be eligible. Blind means without useful vision, and deaf means without useful hearing. No dog shall compete if it is taped or bandaged or in any way has anything attached to it for medical purposes.

Spayed bitches and neutered males are eligible to participate.

Bitches in season shall not be eligible to participate. Entry fees for bitches in season may be refunded at the club's option. The premium list must state whether refunds will be issued for bitches in season.

Section 5. Eligibility to Hold Agility Trials.

The Board of directors of the BKC may, at its discretion, grant permission to clubs or associations to hold agility trials that shall be governed by such Rules and Regulations as from time to time shall be determined by the Board of Directors.

Section 6. Making Application.

A club or association that meets the requirements of the BKC that wishes to hold a trial at which qualifying scores toward titles may be earned must make application to the BKC on the form provided for permission to hold the trial.

Application for licensed or member trials must be received by the Bermuda Kennel Club at least one month prior to the date(s) of the event.

A club that meets the requirements of the Bermuda Kennel Club may be approved to hold a sanctioned 'A' or 'B' agility trial (commonly known as Sanctioned Matches) by applying on a form provided by the Bermuda Kennel Club. Applications for sanctioned agility trials must be filed with BKC at least 21 days prior to the date of the event.

All of these Regulations shall govern BKC sanctioned 'A' or 'B' agility trials except those which specifically state that they apply to licensed and member trials.

Section 7. Agility Trial Secretary and Agility Trial Chairman.

A club holding a trial must name an Agility Trial Secretary and an Agility Trial Chairman.

The premium list for all licensed or member trials shall designate the Agility Trial Secretary as receiving entries.

Trial Secretaries and Chairmen shall be ineligible to judge at the event in which they are acting in these official capacities. Trial Secretaries and Chairmen may show at agility trials where they perform these duties.

Section 8. Appointment of Agility Trial Committee.

A club that has been granted BKC permission to hold a trial or match must appoint an Agility Trial Committee, which will have complete responsibility for planning and conducting the event. The Committee shall be comprised of at least five (5) club members (including the Chairman), and shall ensure the safe, efficient, and orderly conduct of the event. The committee must have on hand, on the day of the trial, sufficient assistance and equipment, and must ensure that the area is free of dangerous materials or conditions.

The Committee is responsible for compliance with all of these regulations, except those coming under the sole jurisdiction of the judges, and has the authority to decide all matters not under the jurisdiction of the judges. A minimum of five (5) Committee members must be present on the grounds during a licensed or member trial. In the event of absence of Committee members, the Chairman or an officiating offer shall appoint sufficient members to ensure compliance with this Section.

The Committee must also be familiar with Chapter 21 of The Bermuda Kennel Club, Inc. Dog Show Rules.

Section 9. Stewards, Timers, Scribes.

The host club must provide a minimum of two (2) scorekeepers, two (2) or more ring stewards, a scribe, a gate steward, and a timer per ring. An additional four (4) – six (6) stewards should be scheduled per ring to help in various other tasks necessary to expedite the trial.

A scribe is required to record the scores as instructed by the judge. The judge is responsible for the accuracy of the scores insofar as knowing which dogs qualify and which dogs do not qualify.

Stewards, timers, and scribes may compete in the trial if it does not conflict with the completion of their assignments. A person may not time or scribe in a jump height in which they are directly competing.

Section 10. Premium Lists.

A premium list must be provided for sanctioned "A", or "B" licensed, and member trials. The premium list shall be printed (any printing or copying process is acceptable), and shall state whether the event is "sanctioned" or "licensed" by the BKC or held by a BKC member club. Premium lists shall not measure less than 5 ½ x 8 ½ inches or more than 8 ½ x 11 inches.

The following information shall be included in the premium list for a licensed or member trial:

- Name of club holding the event
- date of the event
- the location,
- names of the Agility Trial committee members (minimum of five (5) including Chairman)
- time judging shall commence
- entry fees
- classes offered

- name and addresses of judges including their assignments
- name, address, email and phone number of the Trial Secretary
- date and closing time of entries,
- a listing of the club officers
- and an official BKC entry form
- Trial hours.

Premium lists shall also specify whether ribbons or rosettes will be offered, whether trophies will be awarded, and contain an outline of the conditions of any non-regular classes that may be offered. Premium lists must also contain whether or not obstacle familiarization will be offered, whether refunds will be awarded for bitches in season, list entry limits (if any), location where entries will be taken, indicate the ring size and surface to be used and also state additional information as required elsewhere in these Regulations.

A copy of the Premium list should be emailed to the BKC at the time they are emailed out to prospective entrants or posted on the web site.

Section 11. Risk.

Owners or handlers entering dogs in a trial do so at their own risk and agree to assume responsibility for any damage caused by them, or by their dogs. They also agree to abide by the Rules of the BKC and these Regulations. Dogs not regularly entered in a trial may be permitted on the trial grounds at the discretion of the Trial Superintendent provided that they remain at a distance of at least 25 feet from any competition ring(s).

Section 12. Closing of Entries, Entry Limitations, Running Order, and Judging Limitations.

Each entry in a licensed or member club trial must be made on an official BKC entry form. The club must have the original entry forms on site at the event. To be an acceptable entry, the entry form must be completed in full and must be signed by the owner or his agent duly authorized to make the entry. The information given on the form must be that which applies to the entered dog. The entry form shall include the following:

- Date of birth
- Place of birth
- Name of breeder(s)
- Name of sire
- Name of dam
- Be submitted with the required entry fee
- Include the following information:
 - Name of show/trial giving club
 - Date of show/trial
 - Breed
 - Variety, if any
 - Sex
 - Jump height
 - Height at withers
 - Full/registered name of dog
 - Call name of dog
 - Dog's measurement status
 - Name of owner(s)/co-owner(s)
 - Address of owner

- Name of handler
- Include one of the follow:
 - BKC registration number
 - BKC litter number
 - ILP number
 - MB number
 - Foreign registration number and country for an unregistered imported dog

12.2 Entry Methods

An entry may be submitted via:

- Paper entry submitted to club (includes faxes and email)

12.3 Entry Limitations

A trial-giving club may impose a numerical limit on entries in any or all trial classes. If entry limits are used it is recommended that a “total entry limit” be used, stating a total number of runs allowed per judge and for the entire trial. Individual judging limits shall be 330 dogs maximum per day without regard to class level or type. If entries are limited the numerical limitation(s) must be stated on the cover of the premium list.

12.4 Closing of Entries

Entries must be received prior to the closing date and time published. Entries for any agility trial may be accepted until the official closing date and time even though the advertised limit has been reached.

12.5 Confirmation of Entries

The club may contact exhibitors to notify them of their entry status prior to the closing date. Following the closing date the Trial Secretary shall promptly contact all entrants and advise them of their status. Entries not accepted shall be returned within seven (7) days of the closing date.

12.6 Closing Date

The closing date shall not be less than ten (10) days prior to the trial.

12.7 Duplicate Entries

A club is under no obligation to offer refunds for duplicate entries for the same dog. The refund policy shall be stated in the premium list. A club may, at its discretion make refunds for duplicate entries, but only if this is done consistently in a uniform manner.

12.8 Running Order

Following the closing of entries the Trial Secretary may contact all entrants and advise them of their entry’s status. This may be done using email, if the entrant has supplied an email address on their entry form, giving the Trial Secretary permission to contact the exhibitor in that manner. If no email address is supplied by the entrant then they must be contacted by regular mail using the address supplied on the entry form. Multiple entries in the same class and height which will be handled by a single individual must be separated as much as possible.

12.9 Judging Schedule

A judging schedule will be sent to each entrant. Entrants will receive the catalog number number assigned to each of their dogs only, along with their dog's registration number for verification of accuracy in the catalog. Included in the judging schedule will be the quantity of dogs in each of the heights within the classes. It is not required that any of the catalog numbers for any of the other entrants be listed on the judging schedule. Due to the moving of entries after the close of the trial but in accordance with the move-up regulations the numbers assigned to dogs to do not necessarily indicate what the running order will be at a trial.

The judging schedule will be sent to entrants as soon as possible after entries have closed but at least seven (7) days minimum, prior to the first day of the event. This may be done using email as described above. Trial Secretaries shall include the following sentence on the judging schedule: "This is a preliminary judging schedule which is contingent upon the move-up entries that may not have been received yet." Exhibitors must be provided with stickers (or armbands) indicating their dogs catalogue number for that trial.

Dogs may be run in a different height or dog order from that which was dean when, in the opinion of the judge(s) and/or Trial Committee, such change will result in a desirable and reasonable time savings.

Section 13. Move-ups.

Dogs shall be moved up to a higher class at the request of the owner, as a result of qualifying for an agility title, provided that a completed move up form is submitted to the Trial Secretary at least one hour prior to the start of all judging at the subsequent trial(s) of the series. It is recommended that catalogs be printed with all dogs listed in the proper class that they are actually running in, having accounted for move-ups.

All move-up entries are subject to availability of the class and payment of any difference in entry fee. Refer to Chapters 6 and 7 for additional move-up requirements.

When a dog is moved up in the official catalog after the catalog has been printed, it is only necessary to input the following information:

In the class where the dog was moved from, indicate which class the dog was moved to (i.e. moved to open 24 inches).

In the class where the dog has moved to, indicate the dog's running order number and from what class it has moved form (i.e. moved form Nov B 24 inches).

Note: all base information (i.e. registered name, BKC number, etc) need only be listed in the class the dog was originally entered in. The dog's score should be recorded and scored in the class it has moved to.

Individual judging limits shall be 300 dogs maximum per day without regard to class level or type (Standard, JWW, FAST). These judging limits may be exceeded only when the club as listed above has accepted move-ups.

Dogs having attained their first BKC Agility Title (Std, JWW or FAST) must be moved to the Novice B Class (Std or JWW) for all trials for which entries have not closed. Once a trial has closed its entries, a dog cannot be moved form a Novice A to Novice B. If entries have already closed on the date the dog obtained its title, the dog shall remain in the class in which it was originally entered or be moved-up in level (i.e. Nov to Open) at the request of the owner, subject to the move-up criteria.

Section 14. Declining Entries and Excusing a Dog from a Trial.

A Trial Committee may decline any entries or may remove any dog from its event for cause, but in each such instance shall file good and sufficient reasons for doing so with the Bermuda Kennel Club.

Section 15. Handling Dog Aggression

Any dog, that in the opinion of the Trial Committee, attacks a person or a dog at an BKC event, resulting in an injury, and is believed by that Trial Committee to present a hazard to persons or other dogs, shall be disqualified. When the dog is disqualified by the Trial Committee pursuant to this section, a report shall be filed with the BKC. The disqualified dog may not again compete at any BKC event nor be on the grounds of a BKC event unless and until, following application for reinstatement by the owner to the BKC, the owner receives official notification in writing from the BKC that the dog's eligibility has been reinstated.

1. If a dog displays **THREATENING OR MENACING BEHAVIOR** toward a person in the ring, a dog at the start line, or leaves the ring and displays these behaviors toward a person or dog outside of the ring:
 - The judge must **EXCUSE** the dog from the ring and mark "**EXCUSED**" in the catalog, stating the reason.
 - The judge must submit to the Director of Agility, a written report of the incident along with the judge's trial report.
 - The Trial Secretary must submit to the BKC, a written report of the incident along with the trial catalog.

A preliminary investigation, which is pursuant to an event committee hearing, **MAY** be held in regards to the dog's handler.

2. If a dog in the ring **ATTACKS** another dog (usually at the start line), leaves the ring and **ATTACKS** another dog, or runs into the ring and **ATTACKS** another dog:
 - The judge must **EXCUSE** the dog and seriously consider doing so for the remainder of the day or series of shows, and must mark "**EXCUSED**" in the catalog, stating the reason.
 - The judge must submit to the Director of Agility, a written report of the incident along with the judge's trial report.
 - The judge must provide a report on the **DOG ON DOG ATTACK** and have the Trial Committee/Secretary deliver it to the BKC within 72 hours of the incident.
 - The Trial Chairman and Trial Secretary must submit to the BKC, a written report of the incident as part of their reports, along with the trial catalog.

A preliminary investigation, which is pursuant to an event committee hearing, **MAY** be held in regards to the dog's handler.

In this instance, the Event Committee MUST consider disqualification of the dog.

3. If a dog **ATTACKS** any person in the ring or **ATTACKS** the judge while being measured:
 - The judge must **DISQUALIFY** the dog, and mark "**DISQUALIFIED**" in the catalog, stating the reason.
 - The judge must submit to the Trial Superintendent, a written report of the incident along with the judge's trial report.
 - The judge must file a report on the **DISQUALIFICATION FOR ATTACKING** and provide

it to the BKC within 72 hours of the incident.

- The Trial Chairman and Trial Secretary must submit to the BKC, a written report of the incident as part of their reports, along with the trial catalog.
A preliminary investigation, which is pursuant to an event committee hearing, **MAY** be held in regards to the dog's handler.

In any of the above stated instances, a written complaint may be filed with the Event Committee by those involved or by witnesses against the dog's owner/handler. If so, the Event Committee must administer a Misconduct Proceeding, which begins with a preliminary investigation into the allegation(s).

4. If a dog **ATTACKS** any dog or person outside of the ring anywhere on the trial grounds:

- The Event Committee **MUST** consider disqualification of the dog and must provide a report on **DOG AGGRESSION** to the BKC.

A preliminary investigation, which is pursuant to an event committee hearing, **MAY** be held in regards to the dog's handler.

5. If a dog **ATTACKS** any dog or person outside of the ring anywhere on the trial grounds and there is a **SERIOUS INJURY**:

- The Event Committee **MUST** consider disqualification of the dog, and must complete a report on **DOG AGGRESSION** which must be provided to the BKC within 72 hours of the incident.

A preliminary investigation, which is pursuant to an event committee hearing, **MUST** be held in regards to the dog's handler.

*In any of the above situations, if there is an **EXCUSAL**, this type of report becomes part of the dog's record and is applied toward the dog being permanently barred from BKC agility events. If two separate incidents are reported to the BKC, the dog will be barred from all future BKC agility events.

*In any of the above situations, if there is a **DISQUALIFICATION**, this type of report signifies that the dog may not compete at any BKC event nor be on the grounds of any BKC event unless and until, following application for reinstatement by the owner to the BKC, the owner receives official notification in writing from the BKC that the dog's eligibility has been reinstated.

*If a dog is **DISQUALIFIED** and the Event Committee determines the dog to be a possible danger, the dog must be removed from the show grounds. The Event Committee also has the option of removing the dog from the show grounds whether or not a Misconduct Hearing is held.

6. If a dog either displays **THREATENING OR MENACING BEHAVIOR**, or **ATTACKS** a VMO or Field Representative while being measured:

- The behavior must be reported immediately to the Event Committee, asking for an investigation to determine if the dog should be **DISQUALIFIED** and/or asked to leave the show grounds.

7. Any dog presented for measurement that is unable to be measured by the Judge of Record due to **AGGRESSION** must be excused by the judge of record.

If the Event Committee becomes aware of any significant act of dog aggression that takes place in association with their event, the Committee must look into the incident (except in the case where a dog is disqualified by the judge).. No exhibitor complaint is required.

Section 15. Ribbons and Rosettes.

A club holding a licensed or member trial shall offer a ribbon or rosette to each dog that receives a qualifying score, and to dogs placing first through fourth in each height division of each class.

Each qualifying score ribbon or rosette shall be turquoise in color, at least 2 inches wide and approximately 8 inches long and shall bear on the face a facsimile of the seal of the Bermuda Kennel Club, the words "Agility Trial", "Qualifying Score", and the name of the trial-giving club.

Placement ribbons or rosettes shall conform to the foregoing requirements except that they shall state, First, Second, Third, or Fourth Place in place of "Qualifying Score", and shall be the following colors:

First Place	Blue
Second Place	Red
Third Place	Yellow
Fourth Place	White

At a licensed or member trial, placement ribbons shall not be awarded to any dog that does not acquire a qualifying score.

If qualifying or placement ribbons or rosettes are awarded at sanctioned trials, they must not conform to the requirement specified above, but shall be the following colors:

First Place	Rose
Second Place	Brown
Third Place	Light Green
Fourth Place	Grey
Qualifying	Green with pink edges

Section 16. Catalogues.

A club holding a licensed or member agility trial must prepare an official catalog once entries have been closed. The catalog must list the dogs in each class along with the full BKC registered name, BKC registration number, breed, date of birth, sex, and name of owner (and handler, if different for owner). Additionally, the catalog shall list the owners and their addresses.

The catalog must state the name of the trial-giving club, the date and location of the event, and whether the event is "licensed by the BKC" or held by a "BKC member club". The following certifications must appear in the catalog:

The catalog shall measure not less than 5 1/2 x 8 1/2 inches, and not exceed 8 1/2 x 11 inches and must have the BKC logo on the front cover.

The catalog must be prepared in the following class order regardless of the order in which the classes were run at the event. All Standard classes, followed by all Jumpers With Weaves classes, followed by all FAST classes, with the jump heights listed from low to high.

Novice A
Novice B
Open
Excellent
Master
Novice Preferred
Open Preferred
Excellent Preferred
Master Preferred

The following certifications must appear in the catalogue and may not be truncated:

Judge's Certification

I certify that _____ dogs received qualifying scores in STD Class and _____ dogs received Qualifying scores in JWW Class and _____ dogs received qualifying scores in FAST Class in this event and that the above information identifying these dogs was entered prior to my/our signing this page.

Judge's Signature _____

Agility Trial Secretary's Certification

I certify that the Judge(s) has verified the above information and signed this page. Number of dogs entered in STD Class _____ number of dogs entered JWW Class _____ and _____ dogs entered in FAST Class. Total participation in STD Class _____. Total participating in JWW Class _____. Total participation in FAST Class _____. Total # of Qualifying scores _____.

Trial Secretary's Signature _____

Following completion of judging, the Agility Trial Secretary shall mark the official catalog with the word "Qualifying" next to the names of all dogs that received Qualifying scores. The Judge(s) shall then certify the accuracy of the marked awards, and both Agility Trial Secretary and the Judge(s) shall complete their appropriate certification. Separate certifications (both Judge(s) and Trial Secretary's) for each Judge or Record, are required in the catalog.

Section 17. Scorekeeping Requirements.

The following information shall be recorded in the official catalog submitted to the BKC.

At the beginning of each class the course yardage and standard course time for each jump height shall be recorded.

At the beginning of each jump height section, space must be provided to record the number of dogs entered in that height.

Record next to each dog listed "Qualified", "NQ", "Absent" or "Disqualified".

If "Qualified" the dog's score and actual running time (to the 100th of a second) shall also be recorded. Additionally, if the dog places first through fourth in its height class the placement shall be recorded and circled next to the dog's information in the left-hand column.

If "NQ", "Absent" or "Disqualified" nothing else is recorded in the catalog. Any dog disqualified must be reported on the proper form to the BKC, and included in the show report to the BKC.

Scores should be posted for exhibitors at the trial site with dog's actual running times to the 100th of a second (even for "NQ's"). The club must make the following information available for each height class: the course yardage and Standard Course Time, and for each participant their score (if qualifying), actual running time and placement (if first through fourth).

Section 18. Recording Fees.

At every licensed or member club trial, a recording fee that is determined annually by the Board of Governors of the BKC shall be required for the each entry. The recording fee is to help defray expenses involved in maintaining the records and applies to all dogs entered.

Section 19. Submission of Records.

Within seven (7) days of the completion of a licensed or member club trial, the Trial Secretary shall forward to the Bermuda Kennel Club an official marked catalog containing the names and other identifying information for all entries indicating all dogs receiving qualifying scores and placements. The catalogs must be signed and certified by the judge(s) and the Trial Secretary, and sent to the BKC with a complete Trial Secretary's report, and recording fees. The BKC may require a trial giving club to provide a report of any matter connected with its trials. The report must be made within two weeks of the date on which the club receives a request of such report.

A club holding a licensed or member trial shall provide the judge(s) with a marked catalog and shall retain a marked catalog and the scribe sheets for their records. The trial giving club shall also retain copies of all entry forms for their records for at least one (1) year. The judge must be provided their copy of the marked catalog within seven (7) days of the end of the trial.

Section 20. Cancellation of Awards.

If an ineligible dog has been entered and run in a licensed or member trial, or if the person or persons names as owner or owners on the entry form are not the person or persons who actually owned the dog at the time entries closed, or if the dog is run in a class in which it is not entered or not eligible for, or if its entry form is deemed invalid by the Bermuda Kennel Club under the rules and regulations, all resulting awards shall be cancelled by the Bermuda Kennel Club.

If an award is cancelled by the Bermuda Kennel Club, the entrant of the dog shall return all prizes to the secretary of the trial giving club within 10 days of receipt of notice from the Bermuda Kennel Club of said cancellation.

Section 21. Approval of Judges.

The Bermuda Kennel club must approve judges officiating at licensed or member trials. A club may submit for approval the name of any licensed agility judge to judge at their event.

Section 22. Judges' Responsibilities.

Judges are responsible for making agility trials meaningful and reasonably challenging, and for judging in accord with these regulations and the "Agility Judges Guidelines".

Judges must inspect the course area and check the equipment before starting the trail.

A judge may excuse a dog on any level if in his or her opinion the dog cannot be controlled. A judge may also excuse any dog that he or she considers unfit to participate.

The judge(s) must promptly excuse any handler who willfully interferes with another dog or handler, or who abuses their dog, or in any way displays conduct prejudicial to the sport of purebred dogs and the BKC or who disregards a judge's direct order. The judge must report such incidents to the Trial Committee for further action under Chapter 21 of The Bermuda Kennel Club, Inc. Dog Show Rules.

Judges cannot compete in the event where they are judging.

No judge may judge a dog at a licensed or member club trial if he or she or any member of his or her family owns or co-owns the dog. The word "family" shall include a spouse, a sibling, a parent or a child, (whether natural or adopted), or a household member of the judge in question, but shall not extend to other blood or legal relationships.

Judges are responsible for ensuring compliance with these Regulations. The decisions of the judges shall be final in all matters relating to the performance of the dogs.

Judges shall not review videotape for determination or explanation of a dog's score. However videotape may be used in the case of a stopwatch malfunction to determine a dog's time.

Chapter 2 – Classes, Titles, and Height Division

Section 1. Classes.

All Agility Classes held on the day of a member club or licensed trial must have prior approval by the BKC. Only approved classes such as the Standard Agility Class, the Jumpers with Weaves Class, FAST Class and other approved non-regular classes are allowed.

A club holding an agility trial may offer any or all of the following classes:

Regular Titling Classes

Novice Agility & Novice Jumpers With Weaves Classes.

The Novice Agility Class and the Novice Jumpers With Weaves Class are divided into Divisions A and B. Division A is for dogs that have never acquired any BKC Agility title. Additionally, a dog entered in Novice A must be handled by a person that has never put a BKC Agility title on any dog, and the handler must be the Owner, Co-owner, or a member of the Owner's household. Handlers that co-own a dog who have never put a BKC Agility title on a dog may enter the Novice A Class regardless of the other co-owner's BKC Agility accomplishments. Dogs eligible for Novice A may be entered in the Novice B Class at the discretion of the Owner. Division B is for dogs that have acquired the Novice Agility title, or the Novice Jumpers With Weaves title, or for persons who have handed a dog to any BKC Agility title, and the dogs being handled by someone other than the Owner, Co-owner, or household member subject to the restrictions listed above. A dog may continue to be shown in the Novice B Class until they have acquired a qualifying score towards their Open title. Whenever the Novice Class is offered, both Divisions A and B must be offered.

Open Agility Class.

Open to dogs that have acquired the Novice Agility or Open Agility titles but which have not acquired a qualifying score towards their Agility Excellent title.

Open Jumpers With Weaves Class.

Open to dogs that have acquired the Novice JWW or the Open JWW titles but have not acquired a qualifying score toward an Excellent JWW title.

Agility Excellent Class.

Open to dogs that have acquired the Open Agility title, and to dogs that have acquired the Agility Excellent title but that have not acquired a qualifying score towards their Master Agility Excellent title.

Excellent Jumpers With Weaves Class.

Open to dogs that have acquired the Open JWW title and to dogs that have acquired the Excellent JWW title but have not acquired a qualifying score towards their Master Excellent JWW title.

Master Agility Excellent Class.

Open only to dogs that have acquired the Agility Excellent title, and to dogs that have acquired the Master Agility excellent title.

Master Excellent Jumpers With Weaves Class.

Open only to dogs that have acquired the Excellent JWW title and to dogs that have acquired the Master Excellent JWW title.

Note: Whenever the Excellent classes are offered both divisions "A" and "B" must be offered.

Section 2. Regular Agility Titles.

Credit toward BKC Agility titles is earned only by qualifying in BKC-licensed and member club agility trials. The titles earned at BKC Agility trials are Novice Agility (NA), Novice HWW (NAJ), Open Agility (OA), Open JWW (OAJ), Agility Excellent (AX), Excellent JWW (AXJ), Master Agility Excellent (MX), Master Excellent JWW (MXJ), and Master Agility Champion (MACH). Regular FAST titles are Novice FAST (NF), Open FAST (OF), Excellent FAST (XF), Agility Master FAST Excellent (MXF).

The BKC will identify dogs qualifying for titles by the appropriate title designations (NA, NAJ, OA, OAJ, AX, AXJ, MX and MXJ) following their registered names in all official BKC records. IN each case, the higher Standard or JWW title will supersede the preceding Standard or JWW title in all official BKC records such that the highest Standard and the highest JWW will be listed. The BC will identify a dog achieves the Master Agility Champion title (MACH) by the appropriate designation (MACH) preceding their registered name in all official BKC records. The MACH designation will supersede all lower level Regular Standard and Regular Jumpers with Weaves agility titles.

In order to acquire an Agility title, a dog must earn the following number of qualifying scores per class level under at least two (2) different judges.

Standard Class	Qualifying Scores Rec'd	JWW Class	Qualifying Scores Rec'd	Scores Obtained From
NA	3	NAJ	3	NOV A and/or B Class
OA	3	OAJ	3	Open Class
AX	3	AXJ	3	Exc. Class
MX	5	MJX	5	Master Class

Master Agility Champion Title.

To obtain the MASTER AGILITY CHAMPION title (MACH), a dog must exhibit superior performance on the Agility course. Speed and consistency are the two (2) major qualities denoting "superior performance" and therefore they are the basis for the MASTER AGILITY CHAMPIONSHIP program.

In order to acquire the MASTER AGILITY CHAMPIONSHIP title, a dog must achieve a minimum of 260 championship points and 7 double qualifying scores obtained from the Master Standard Agility class and the Master Jumpers With Weaves class.

Championship Points (CP's)

260 CP's required minimum

1 (cp) point is awarded for each full second under standard course time. (No partial points are awarded).

Dogs earn points from Ex B Agility Class and/or the Ex B Jumpers With Weaves Class.

Placement Multiplier

Dogs placing first in their class double their championship points.

Dogs placing second in their class receive one and a half times (1-1/2) their standard championship points. (All fractions of point are rounded down.)

Double Qualifying (2Q's)

7 (2Q's) required minimum

Dogs qualifying with scores of 100 in both the Ex B Agility Class and the Ex B Jumpers With Weaves class on the same day in the same trial when there are more than two trials in one day.

Qualifying in both the Ex B Agility class and the Ex B Jumpers With Weaves Class on the same day in the same trial when there are more than two trials on one day equals one (1) (2Q).

Requirements General Scoring – Only scores of 100 (clear rounds) obtained in the Master Classes will count towards a dog's master Agility Championship requirement.

A dog does not have to obtain the Master Excellent title (MX) or the Master Excellent Jumpers With Weaves title (MXJ) prior to achieving scores that will count towards their Master Agility Championship title (MACH). A dog need not be in both Master classes in order to start accruing CP's. Any score of 100 (clear round) obtained in the Master classes will count towards both the dog's Championship requirements, and the dog's MX titling requirements.

Titles – The MACH title initials will be followed by a numeric designation indicating the quality of times the dog has met the requirements of the MACH title and defined above, e.g.: 520 CP's and 14 2Q's = MACH2.

Section 3. Height Divisions, Wickets, Measurement.

The following jump height divisions shall be used in all trial classes:

- | | |
|------------|---------------------------------------------------------------|
| 8 inches: | For dogs 11 inches and under at the withers. |
| 12 inches: | For dogs 14 inches and under at the withers. |
| 16 inches: | For dogs 18 inches and under at the withers. |
| 20 inches: | For dogs 22 inches and under at the withers. |
| 24 inches: | For dogs over 22 inches at the withers. |
| 26 inches: | Dogs maybe entered in this height at their owner's discretion |

Owners are responsible for entering the proper height divisions. Exhibitors are responsible for verifying the proper jump height is set prior to running. Handlers may opt to enter in a higher height division for all titling classes, but not in a division lower than the proper height division. If the dog's height at the withers exceeds the maximum allowed for the jump height which the dog has entered, the dog shall be moved to into the proper jump height if the dog was measured

prior to their run. In no case may a dog be moved down in height based on a judge's measurement at a trial. Dogs that run in a height division lower than their proper division will be eliminated. Judges reserve the right to measure any dog they believe might belong in a different division, and any dog whose entry in a given division might be questioned. Exception: Owners/Handlers that have in their possession (on the show grounds) a permanent or valid temporary Jump Height Card for the dog in question, issued by the BKC are exempt from being measured and the judge shall accept the measurement that is listed on the Jump Height Card.

Adjustable or fixed wickets may be used to measure dogs for competition at trials. Only a measuring device approved by the BKC shall be used to determine a dog's height for their Jump Height Card.

Section 4. Jump Height Card.

All dogs competing in agility must present a valid official Jump Height Card or be measured by a judge of record for the trials. All dogs under two years old must be measured. Dogs with a single measurement above 22 inches before 2 years of age may be issued a permanent height card at the owner's request.

For dogs two years and older, owners/handlers must present a permanent height card at check-in or be issued a temporary card and be measured prior to competing. The judge will measure the dog, write the date and height on the card, and sign the card. The handler/owner will keep the card until he obtains two measurements from 2 different judges on different days. A 3rd measurement will be used as a jump height tiebreaker if the dog measures into two different jump heights.

If a dog measures over 22 inches only one measurement is required at the owner's request.

Once all measurements are complete, the handler/owner will send the original card into the Bermuda Kennel Club (BKC). The BKC will then issue a permanent card.

Any dog presented for measurement that is unable to be measured by the judge of record due to aggression must be excused by the judge of record. Dogs that cannot be measured for any other reason by the judge of record should receive an NQ in the catalogue for all classes entered that day.

Prior to the second birthday, a dog may have one additional measurement after the initial official measuring. The measurement official shall be informed that the re-measurement is a "challenge" measurement and the box on the form shall be checked off.

Misrepresentation of a dog, including altering information on a Jump Height Card, is grounds for misconduct. Exhibitors should carry the original valid official Jump Height Card at each trial to present upon request.

All dogs that have not been officially measured for a Jump Height Card may still compete; however, they must be measured by a judge of record for the trial, prior to running at each trial. The judge's measurement will be valid for this trial or back-to-back trials only. For the judge's planning purposes, the Trial Secretary should provide the judge with a list of dogs that will require measuring. If a measurement is necessary, it is the exhibitor's responsibility to have their dog(s) measured prior to running.

Chapter 3 – Obstacle Specification and Performance Requirements

Section 1. Obstacle and Jump Specifications.

The following specifications will apply to all obstacles. When no tolerance or range is given for a dimension, a tolerance of four (4) percent is implied. Tolerances to apply when a range is specified.

Section 2. Obstacle Performance

The correct performance of each obstacle is listed immediately following the specification for the obstacle.

Section 3. Obstacles.

A-Frame: The A-Frame is constructed from two (2) panels, the top surface of which is constructed from wood or other fabricated material that can be properly surfaced. The panels are 35 to 49 inches wide, and their lengths are both within 2 inches of 9 feet. Panels shall be flat and straight and connected so as to eliminate gaps large enough to fit a dog's foot or toe. Panels may be 4 feet wide at the bottom and taper to 3 feet wide at the top if desired. The height of the A-Frame is to be set within 1 inch 5 foot 6 inches, except for 4-inch and 8-inch jump heights, which shall have the A-Frame set to within 1 inch of 5 feet 0 inches. The top surface is a non-slip surface when wet or dry. Glossy paint is not allowed. Slats are placed across the width of the panels to provide footing. are $\frac{3}{8}$ inch to $\frac{1}{2}$ -inch thick and $\frac{3}{4}$ -inch to $1\frac{1}{2}$ - $\frac{3}{8}$ inches to $\frac{3}{4}$ inches thick, $\frac{3}{4}$ inches to 2 inches wide, and they extend to within $\frac{1}{4}$ inch $\frac{1}{4}$ inches of the panel sides.. Slat edges shall be rounded or beveled so as not to be sharp, $\frac{1}{4}$ inches radius is recommended. The centres of the slats are placed at 12 inch intervals with a 2 inch tolerance, and no slat is within 4 inches of the top of a contact zone. Contact zones are identified on the lower 42 inches of both panels with a $\frac{1}{4}$ inch tolerance. The color of the zones contrast with the rest of the panel, but it may not be white, black, or brown. Bright yellow contact zones are recommended. It is recommended that the contact zone color extend to the side of the contact.

Performance: Dogs must ascend one panel and descend the other in the direction designated by the judge and they must touch the contact zone on the "down" side only, with any part of one foot prior to exiting the obstacle.

Dog Walk: The Dog Walk consists of a center section and two ramp sections, the surfaces of which are made from wood or other fabricated material that can be properly surfaced. All sections are 12 inches wide, plus or minus an inch, and all are 12 feet long. Planks shall be connected so as to eliminate gaps large enough to fit a dog's foot or toe. Within a 2 inch tolerance, the top of the center section is 48 inches above the ground. The top surfaces must be non-slip when wet or dry. Glossy paint is not allowed. Slats that conform to those described for the A-Frame are placed across the width of the ramp sections to provide footing. Contact zones are identified on the lower 42 inches of both ramps with a $\frac{1}{4}$ inch tolerance, using the color specification described for the A-Frame.

Performance: Dogs must ascend one of the ramps, cross the center section and descend the other ramp in the direction designated by the judge. They must touch the “down” contact zone with any part of one foot prior to exiting the obstacle.

Seesaw: The seesaw consists of a plank (or panel) made of a wood or fabricated material that can be properly surfaced and is supported near the center by a base that acts as a fulcrum. The Plank is 12 inches wide with a 1 inch tolerance, and 12 feet long. The base extends at least 2 inches past the sides of the plank with a gap not to exceed 4 inches so that dogs can see the pivot point with the exception of the ground support which may be wider. The plank is balanced so that it hits the ground in less than three seconds when a three pound weight is placed 12 inches from the raised end. and this setting will be checked with a stop watch to test the seesaw’s speed at the beginning of each trial weekend. The materials to correct a slow dropping seesaw (example: duct tape, weights, fasteners) will be on hand as needed. The height of the seesaw measured to the top of the board at the pivot is 24 inches plus or minus 2 inches. The top surface of the plank must have a non-slip surface when wet or dry. Glossy paint is not allowed. Slats are not allowed on the Seesaw. Contact zones, 42 inches long, are identified on each end of the plank with a ¼ inch tolerance, using the color specification described for the A-Frame.

Performance: Dogs must ascend the plank touching the “up” contact zone with any part of one foot and cause the plank to pivot. At least one paw must touch the “down” contact zone after the plank has touched the ground and prior to exiting the obstacle with all four (4) paws.

Pause Table: The top of the Pause Table is 36 inches square, plus or minus 2 inches, with a non-slip surface . The table top must be light in color, no dark color(s) are allowed The vertical edge of the top of the table top must be 3 inches or greater in height and it is recommended that the table edge be of a color in contrast to the running surface and ring gating. The height of the table (within 1 inch) is 8 inches for dogs in the 8 inch and 12 inch divisions, 16 inches for dogs in the 16 inch and 20 inch divisions, and 24 inches for dogs in the 24 inch and 26 inch division.

Preferred Class Requirement: The pause table shall be set at 8-inches for the 4, 8 and 12-inch jump heights and at 16-inches for the 16 and 20 jump heights.

Performance: The dog shall pause on the table for five (5) cumulative seconds. The judge’s count shall start once all four paws have touched the table (and the dog remains on the table top). Neither a sit or a down position shall be required.

Open Tunnel: The Open Tunnel is a flexible tube of durable material that is capable of being formed into curved shapes. The two (2) openings are round, with a height and width of 24 inches plus or minus 2 inches with 4-inch rib spacing recommended. Its length is 10 to 20 feet and it is secured in position to prevent a dog from moving it. No portion of a tunnel holder that is underneath the tunnel shall be more than 1-1/2 inch thick and tunnel supports when used in locations other than the beginning and end of the tunnel shall not have a rigid upright (i.e.: steel/wood) that is capable of fitting between the ribs thus possibly projecting into the tunnel. Open tunnels must be made of an opaque material. To ensure safety, the color of the material of an open tunnel may not be black and if the tunnel is double lined, dark interiors such as dark blue, dark brown, dark green, dark red/burgundy, and dark purple shall not be allowed.

Performance: Dogs enter the end specified by the judge and exit the other end.

Weave Poles: The Weave Poles shall have a fixed base with a rigid upright, to support the pole, no greater than 4 inches high as measured from the ground to the top of the rigid support. The base shall be coated with a non-slip surface and may be no higher than 3/4-inch and no

wider than 3 1/2 inches. The base should be secured, so that the weave poles do not move from their location on the course. The poles must be nominal pipe size of 3/4" PVC (one (1) inch approximate outside diameter) +/- 1/16 inch tolerance and can be made from Schedule 40 grade pipe or PVC 40 inches in height, and they are uniformly spaced at intervals of 20 to 24 inches (22 inches is recommended measured centre to centre using two of the rigid upright supports with a +/- 1/2 inch tolerance in spacing). The pole shall be made out of Schedule 40 PVC or another material that provides an equal amount of flex when set in the fixed base. Poles must be striped with a contrasting color so as to be visible to the dog. At a minimum, stripes must be placed at approximately 10 inches and 20 inches from the ground. Poles that flex at the base (spring type designs) are not allowed. It is recommended that the base supports shall be a minimum of six inches long and shall be located as follows: "Six-pole section" – centered and placed at the off-side of the first and sixth pole and the off-side of the second and fifth pole. "Four-pole section" – centered and placed at the off-side of the first and fourth pole and the off-side of the second and third pole. "Three-pole section" – centered and placed at the off-side of the first and second poles. (Based upon 1/4-inch x 3-inch steel.)

Performance: Dogs must enter the Weave Poles by passing between poles number 1 and number 2 from right to left. They must then pass from left to right through poles number 2 and number 3 and continue this weaving sequence until they pass between the last two (2) poles. If the sequence is broken, the dog must restart the weave poles at the first pole, beginning anew between poles number 1 and number 2 from right to left. Dogs are allowed three attempts at the weave poles and then must go on.

Bar Jump: Bar Jumps consist of bars that are supported by bar supports that are mounted to uprights. The supports must be positioned so that the tops of the bars can be set within 1/4 inch of the five different jump heights (4, 8, 12, 16, 20, 24, and 26 inches). Jump heights must be designated on the uprights by number or color coded. An additional position for a bar placed 2 to 6 inches above the ground is also required. Unless a jump is specified as One Bar Jump by the judge, all jumps shall have at least two (2) bars. In the Novice classes, the lower bar shall be placed at about 1/2 the height of the top bar. In all other classes lower bar placement shall be determined by the judge.

The bars must be either cylindrical with 1 inch to 1 1/4 inches diameters, 4 to 5 feet long and striped for visibility. (Bars cut from PVC, Schedule 40, or Furniture Grade PVC are recommended). The bottom of the bar sits on top of bar supports such that the bar is easily displaced. If bar supports are spaced every 2 inches there must be adequate space for a bar to displace. Bar cups may be no longer than 1 1/2 inches (e.g. distance that sticks out from the upright).

Bolts may not be used as bar supports. Bars "held" in place by Velcro™, magnets, bolts etc. are not allowed. The inside of the uprights must be at least 32 inches tall, and the upright must be 1 to 4 inches wide.

Preferred Class Requirement: Bar Jumps are to be set at 4, 8, 12, 16, and 20 inches. For 4-inch jumping dogs a second (lower) bar is not required, but if provided, it should be placed under the top bar or directly adjacent to a ground bar that is directly under the top bar.

Performance: Dogs must jump over the top bar, without displacing it, in the direction indicated by the judge.

Panel Jump: The Panel Jump uses up to six (6) cross-boards to give the illusion of a solid wall from the jump height to the ground. Specifications for the board supports and uprights are the same as for the Bar Jump. The cross-boards are 4 to 5 feet long, 3 to 4 inches wide, and no thicker than 1 inch. The top board for all jump height classes shall be a maximum of 4 feet high.

Panels are to be supported $1\frac{1}{4}$ to $1\frac{3}{4}$ inches below the top of the board so as to be easily displaceable. The support ends for the panels are recommended to be rounded like a jump bar fitting into a jump cup. This will help keep the panels on the uprights in windy conditions however, if wind conditions merit, the panel jump may be replaced with a bar jump. Flat plank ends on flat supports are discouraged

Performance: Dogs must jump over the top bar, without displacing it, in the direction indicated by the judge.

Double Bar Jump: The Double Bar Jump consists of two (2) parallel bars 5 feet in length positioned at the jump heights specified for the Bar Jump. It may be built as a special jump or assembled from two (2) Bar Jumps. The distance between the centers of the bars is one-half the jump height (within a $\frac{1}{2}$ inch tolerance), as follows:

Division	Distance Between Center to Center of Bars
4 Inches	2-4 Inches
8 Inches	4 Inches
12 Inches	6 Inches
16 Inches	8 Inches
20 Inches	10 Inches
24 Inches	12 Inches
26 inches	12 or 13 inches

In addition, two (2) bottom bars, 5 feet in length, must be placed one under each and crossed to the ground creating an "X". All other specifications are the same as for the Bar Jump.

Preferred Class Requirement: Set the Double Bar Jump at 4 inches high and between 2 and 4 inches wide for the 4-inch jump height class.

Performance: Dogs must jump over the top bars, without displacing either one, in the direction indicated by the judge.

Triple Bar Jump: the triple Bar Jump consists of a series of three (3) ascending bars 5 feet in length.. The horizontal distance between adjacent bars is one-half the jump height, while the vertical distance is one-quarter the jump height. The table below lists the heights of the tops of the bars and the horizontal distance between the centers of the bars. Tolerances on these values are $\frac{1}{4}$ inch from the heights and $\frac{1}{2}$ inch for the horizontal distances.

Preferred Class Requirement: The Triple Bar Jump for the 4-inch jump height class is to be set with the first bar on the ground approximately 4 inches in front of the back bar, which should be placed at 4 inches high. A third bar may be placed directly under the bar that is set at 4 inches. For 4-inch jumping dogs this jump will be set typically using two bars only. Dogs must clearly jump both bars for successful performance.

Division	Bar Heights (inches)	Horizontal Distance Between Center to Center of Bars (inches)
4 Inches	0, 4	4
8 Inches	4, 6, 8	4 Inches

12 Inches	6, 9, 12	6 Inches
16 Inches	8, 12, 16	8 Inches
20 Inches	10, 15, 20	10 Inches
24 Inches	12, 18, 24	12 Inches
26 Inches	12, 18, 26	12 or 13 Inches

Performance: Dogs must jump over all the bars without displacing any, in the direction that starts with the lower bar.

Tire Jump: The Tire Jump, consists of a tire (or circular object that resembles a tire) suspended from a rectangular frame. The inner diameter of the tire is 24 inches plus or minus an inch, and the wall is 3 to 8 inches thick. There must be at least 7 inches between the outside of the tire and the sides of the frame, and the frame must be tall enough to accommodate the tire at the seven (7) different jump heights, as specified for the Bar Jump. The uprights of the frame shall be secured to the base and the base must be weighted or secured properly to the running surface. The jump height is measured from the ground to the bottom of the tire opening. The tire shall not be displaceable off the frame. The tire shall have a minimum depth of 2 inches and must be made of a flexible material, such as rubber or plastic to allow some give if hit by the dog.

Preferred Class Requirement: The Tire shall be set at 4 inches lower than the Preferred class jump height or as close as possible given the construction of the tire.

Performance: dogs must jump through the tire opening in the direction specified by the judge without knocking the tire/frame over. The Tire Jump's height shall be set one jump height lower than the Bar Jump height, with the exception of the 4-inch jumping dog.

Tire Jump Height	Bar Jump Height
4 Inches	4 Inches
4 Inches	8 Inches
8 Inches	12 Inches
12 Inches	16 Inches
16 Inches	20 Inches
20 Inches	24 Inches
24 Inches	26 Inches

Broad Jump: The Broad Jump is composed of either four (4) 8 inch sections of five (5) 6 inch sections, and four (4) corner markers. The actual width of the 8 inch sections is 7 to 8 inches, and the width of the 6 inch section is 5 to 7 inches. The sections are constructed from a top piece and two sidepieces. The lengths of the sections are between 4 and 5 feet long, and they may be of different lengths. To improve visibility, either the center of the sections or both ends must be marked with a color contrasting band that is at least 3 inches wide. The sections are of varying height, and they shall be arranged in ascending order. (The ascending BKC Obedience Broad Jump is recommended.)

When an ascending arrangement is used, each section is at least ½ inch higher than the previous one, and the height of the front edge of a section is at least ½ inch lower than the back edge. No portion of any section may be lower than 1 inch or higher than 6 inches.

The length of the jump is twice the jump height of the division. Consequently, not all the sections are used in the lower height division. In those cases, the jump must be assembled with the lowest sections. The length of the jump (within 1 inch) and the number of sections to be used for the different divisions are as follows:

The corner markers are at least one (1) inch wide and 36 inches high, and they may be decorated to improve visibility. They are either attached to the sides of the first and last section, or they are freestanding and placed as close as possible to those positions. (Freestanding is recommended).

Preferred Class Requirement: The Broad Jump shall be set as one board (the lowest) for the 4-inch jumping dogs.

Division	Length (Inches)	No. of 6 Inch Sections	No. of 8 Inch Sections
4 inch	6-8	1	1
8 Inch	16	2	2
12 Inch	24	3	3
16 Inch	32	4	3
20 Inch	40	5	4
24 Inch	48	5	4
26 inch	52	5	4

Performance: Dogs must jump all sections without visibly moving or stepping on top of or in between any broad jump board, entering between the marker poles placed near the front section and exiting between the poles placed near the back section. Touches and ticks of the leading edge of the first board and the trailing edge of the last board that do not visibly move the board shall not be faulted. Touching or knocking over the corner markers is not faulted as long as the dog goes between them.

Other Jumps: Other jumps are permitted. Their uprights and bar supports must conform to the specifications for the Bar Jump, as do the jump heights. The top cross-piece over which the dogs jump must have a top edge that is flat for 4 to 5 feet, be no thicker than 1¾ inches, and it must be supported on the bar supports so as to be easily displaceable. At least one (1) more crosspiece must be used, as specified for the Bar Jump.

Performance: Dogs must jump over the top crosspiece, without displacing it, in the direction indicated by the judge.

Chapter 4 – General Course & Trial Requirements

Section 1. Course Size and Suitability & Facilities.

The agility trial committee and officials of the club or association holding the trial are responsible for providing the ring material, facilities, paperwork, official measuring wickets or devices, and agility equipment which meet the requirements of these Regulations. The area available for an agility trial should provide adequate space for crating and warm-up area, in addition to the minimum course area requirements. The minimum useable course area must be 5,000 square feet for novice, 6,500 square feet for open, and 8,000 square feet for excellent. Items that affect useable course space are columns, protrusions, bad/faulty surface, low ceilings and overhangs, etc. While the previous square footage areas are the minimum size, a 100 feet x 120 feet ring is ideal for agility. There should be consultation between the judge(s) and the Trial Committee on site selection and suitability of the site for the type of equipment to be used.

The course area must be moderately level and clear, and must be a minimum of 60 feet wide. Judges have the option to request a change of venue, or to cancel the event if conditions pose a hazard or danger and cannot be modified or corrected.

Section 2. Surfaces, Matting.

Courses must be set up on non-slip surfaces, whether indoors or outdoors (packed dirt, grass, carpeting and padded matting are acceptable surfaces). If a course is run on concrete, the area must be fully matted or padded.

Section 3. Course Requirements.

All courses must have clearly designated start and finish lines and all obstacles/jumps must be clearly and sequentially numbered. The course layout for each class must be conspicuously posted at least one-half (1/2) hour before the start of the class.

Section 4. Obstacle and Jump Positions.

Obstacles should generally stand-alone. In Novice, the entrances should never be adjacent to one another, but entrances can be adjacent in Open and Excellent classes.

It is recommended that there be a minimum of 15 feet to 18 feet between obstacles with a minimum of 18 feet to a jump, 21 feet to a spread jump, and a maximum of 30 feet between any two (2) obstacles in sequence as measured along the anticipated path of a 20 inch high jumping dog.. Spread-type jumps such as the Triple Jump, Broad Jump and Double Jump shall not be set up in sequence, or as the first obstacle on the course and if set up in sequence there shall be a minimum of 21 feet between the two spread jumps. To prevent the course from becoming spread out and too long, 25 feet to 30 feet spacing should be used only in special cases

Contact obstacles such as the A-Frame, Dog Walk, and Seesaw shall not be set up in sequence, or as the first or last obstacle on a course.

The course must contain at least 50% winged jumps vs. non-winged jumps.

Section 5. Approach Angles.

Approach angles are determined based on the anticipated path of a 20 inch high jumping dog through the obstacles.

All Novice Classes – Generally not exceeding 90 degrees, but must not exceed two times at 135 degrees. (Exception: One 180 degree turn will be allowed.)

All Open Classes – Generally not exceeding 135 degrees, but must not exceed two times at 180 degrees.

All Excellent Classes – Generally not exceeding 180 degrees, but must not exceed two times at 270 degrees.

All Class Levels – A 180 degree turn from the exit of an Open Tunnel to the ascent of the A-Frame is not allowed.

Section 6. Preparing a Ring for Agility.

The judge is allowed to send a diagram showing the positions of the obstacles prior to the date of the trial to facilitate course building.

Section 7. Course Distances, Times.

Course distances are determined by the judges based on the course as set and approved by the BKC. When measuring course distance, the judge shall use a 12 inch dog's typical path for the 8 inch, 12 inch and 16 inch height divisions and a 20 inch dog's typical path for the 20 inch 24 inch and 26 inch height divisions. The 16-inch height division will have the course distance based on an average of the 12-inch and 20inch dog's typical path.

Section 8. Walk-through, Equipment and warmups.

Handlers are permitted to walk the course, without a dog, prior to the start of the class to plan their strategy. The walk-through is restricted to handlers entered in that class.

Warm-up jumps are recommended, but only one jump per warm-up area will be permitted. The warm-up jump shall be placed off to the side and not on the course. No other practice equipment is allowed on the grounds.

Section 9. Collars.

At the handler's option, dogs may run a course with or without a collar. The only collars allowed when running a course are flat buckle or rolled leather collars, but there shall be no attachments hanging or otherwise allowed on the collar. This shall not preclude painted or stitched designs or information on the collar. Dog's names and/or identifying information may appear on the collar. No title, awards, or advertising may appear on the collar. Dogs may be brought to the start line on slip leads, choke chains, body harness, or other collars that are permitted on the trial grounds. Head halters may be worn on the grounds but not in the ring. Pinch/prong and electrical collars (dummy or not) and special training collars are not allowed anywhere on the

trial grounds. When an Agility Trial is held on the same show grounds as other BKC venues (such as obedience and conformation), collar regulations of the other venues if more restrictive than agility shall take precedence.

Section 10. Leashes.

Handlers shall be allowed to bring their dog to the start line on leash. Handlers shall comply with the judge's instructions for being ready to start their run, having their dog off leash and under control in a timely manner. Dogs shall not be faulted for the act of playing tug on the leash, nor for going to or picking up a leash laid in the ring (usually laid after the last obstacle or near the ring exit.) A leash may not have excess material dangling from it, nor may it have any attachments including a fleece or leather wrap.

Dogs must enter and exit the ring with the leash attached to the dog's collar or harness, or in the case of a slip lead, with the noose completely around the dog's neck, with the other end of the leash held by the handler. Any entry or exit chutes added to the ring for the ease of getting dogs in and out of the ring are not considered to be part of the ring.

A leash holder or a container for the leash runner to place the leash in or on must be provided, which can easily be located by the handler near the ring exit. Leashes or slip leads may not be hung on the ring barrier nor placed on the ground.

Dogs shall be on leash at all times when on the show grounds except in the ring and at the warm-up jump area.

Section 11. Hair Tie Back Policy.

Any dog whose hair over its eyes interferes with its vision, or whose hair on its ears interferes with the safe performance of the obstacles, may have the hair tied back with rubber bands.

Section 12. Handling Aids.

Food and/or toys are not permitted in the course area and the handlers are not permitted to use or have in their possession, whistles, stopwatches, leashes, fanny packs or other instruments or handling/training devices while running the course.

Section 13. Handler's Position.

Dogs can be worked on any side (left, right, in front or behind) and at any distance in any class however; course layout (e.g., against a ring, gate or wall) may restrict the handler's position.

Section 14. Starting and Completion.

Judging the performance of the dog shall start as soon as the dog enters the ring. A dog's time starts whenever any part of the dog crosses the start line, defined as the plane of the first obstacle. A dog's time stops whenever any part of the dog crosses the finish line in the correct direction when the dog is in the closing sequence. The finish line is defined as the plane of the last obstacle. The closing sequence is defined by the completion of the second to last obstacle

on the way to the finish obstacle. The dog shall be on leash when exiting the ring and not be allowed to run loose “off leash” around the trial site.

Section 15. Training on Show Grounds.

No agility obstacle training is allowed on the show grounds except for the use of the warm-up jump. No training is allowed on the trial equipment from 12.00 am the day of the trial to the completion of the trial.

Chapter 5 – General Scoring Criteria

Section 1. Maximum Score, Qualifying Score.

The maximum attainable score in the Standard and JWW classes is 100 points, in the FAST class it is 80 points. In order to earn a qualifying score a dog must pass with the minimum allowable score or better, and not receive any non-qualifying deductions. Reference Chapters 6 & 7 for minimum allowable score per class level.

Section 2. Placements, Tied Scores.

Dogs must have a qualifying score to be eligible for a placement. The four (4) highest scores shall be awarded first through fourth placements, respectively, with tied scores decided by the fastest time. (Time shall be measured and recorded to the nearest 1/100th of a second).

In case of a tie in both the score and time, a run-off will be held on the course of record or a course of lower skill level. The winner of the run-off based on score then time shall be awarded the higher placement.

Section 3. Course Time Deductions.

Course time deductions are made as follows:

- Novice:** 1 point deduction for every second over course time rounding down to whole numbers.
- Open:** 2 point deduction for every second over course time rounding down to the whole numbers.
- Excellent:** 3 point deduction for every second over course time rounding down to whole numbers.

Time is called at course time plus 20 seconds, and the dog must be excused.

Section 4. Faults.

The following penalties apply in all classes where applicable:

“R”	Refusal / Run-out (-5 points)
“W”	Wrong Course (-5 points)
“T”	Pause Table Fault (-5 points)

“F”	Failure to Perform / Elimination (NQ)
“E”	Excusal (NQ)

Refusals and Run-outs

Refusals: It is considered a refusal when a dog starts toward an obstacle and ceases forward motion, or starts toward an obstacle and turns back on his path. However, the dog shall not be faulted for a refusal on the approach if, in the judge’s opinion, the dog has not seen the obstacle. A dog is not considered to be on or in an obstacle until they are on it or in it with all four (4) paws, thus being subject to refusals until they are totally on or in an obstacle. Conversely a dog has not exited an obstacle until it has left the obstacle with all four (4) paws.

Weaves: A refusal has occurred at each incorrect entry to weave poles and/or each time a pole is missed during a weaving attempt.

A Refusal is scored as a 5 point deduction.

Run-outs: A dog that passes the plane of the next correct obstacle, regardless of whether the dog saw or was approaching the obstacle, will be scored as a run-out. Run-out planes are defined as the point at which they can no longer attempt or complete a particular obstacle without turning back.

Run-outs are scored and signaled the same as refusals.

Wrong Course

A wrong course occurs when a dog engages any part of an obstacle that is not the next one in sequence or the next obstacle in the sequence in the wrong direction. A dog is considered to have engaged an obstacle if they touch it with one paw or if they cross the plane of the obstacle by jumping over, going under or crossing through it. (Exception: A dog going under the A-Frame, Dog Walk, or Seesaw is not considered to have committed a wrong course penalty, neither is a dog that runs across or jumps the flat of the fabric on the Closed Tunnel). Also, back weaving is faulted as a wrong course when the dog has crossed the line of the Weave Poles three (3) times in a weaving motion in the wrong direction.

A wrong course is scored a five (5) point deduction per occurrence. An occurrence is defined as one deduction until the dog has returned to and engaged the correct obstacle, regardless of how many wrong obstacles are taken. When a dog does not return to the next obstacle, the judge shall signal an “F” in addition to the “W” and “R” if applicable, and will continue judging as if the wrong course had not occurred.

Pause Table Faults

Leaving the table prior to completing the 5 second cumulative count. A 5 point deduction per occurrence and the dog must come back and finish the table with the five (5) second count started anew.

Anticipating the count (i.e.: a dog is released or releases itself immediately before or during the judge’s command of “Go”). A 5 point deduction is incurred and the dog should not return to the table.

Outside Assistance

Interference or outside assistance that aids or is intended to aid the performance of a singular dog or handler. Faults shall be at the judge's discretion from a 5 point deduction to elimination.

Lead Out Advantage.

The following must be adhered to regarding lead out advantage:

- Handlers may lead out to as many obstacles as they wish.
- A handler may touch the dog to position the dog for the start of the course and may return to the dog and reposition it nicely without restriction, as long as neither the handler nor the dog has crossed the start line.
- Once a handler crosses the start line to lead out, he or she may not touch the dog for any reason. If the handler does so, he or she shall be faulted with an "F" or "E" depending on the circumstances.
- Once a handler has taken a lead out, if the dog breaks position (without crossing the start line), the handler may go back to reposition the dog to successfully approach obstacle #1, but may not touch the dog while doing so. The handler may not lead out again (e.g. the dog must leave with the handler).
- If a dog breaks position before the handler is ready and has started the course, the handler may not reposition the dog at the start of the course. This is training in the ring and the handler shall be excused.

Section 5. Mandatory Elimination (NQ).

The following individual faults call for Mandatory Elimination, which shall be marked as an "F" on the scribe sheet resulting in a non-qualifying score (NQ). The dog/handler may continue their run except as may be noted elsewhere in these regulations:

1. Handler or dog knocking down any obstacle or jump that is either presently being performed or will be performed. Handler jumps over, goes under, or steps on top of any obstacle. (If excessive the judge may excuse the handler for his or her own safety).
2. Displacing the top bar(s) or panel of a jump.
3. Failure to clear the span of the Broad Jump.
4. Missing a contact zone (except missing the upside of the A-Frame or Dog Walk is not faulted).
5. Seesaw fly-offs.
6. Leaving the table and engaging another obstacle prior to completion of the five (5) second count.
7. Failure to complete all obstacles that are part of the course as described in Chapter 3.
8. Running the wrong course (out of sequence and not correcting the run before crossing the finish line).
9. Handler touching obstacle that aids in the performance of the dog.
10. Contact between handler and dog that aids the performance of the dog.
11. Any contact of dog and handler at the Pause Table, Weave Poles, and contact obstacles.
12. Exceeding the refusal maximum for a given class.
13. Exceeding the wrong course maximum for a given class.

Section 6. Mandatory Excusals.

Handlers can be excused by the judge at any time for inappropriate actions including, but not limited to those listed below. The following faults call for mandatory excusal.

The scribe sheet shall be marked “E” and the dog and handler are excused from the ring:

1. Handler continuously or conspicuously leads the dog through the course (excessive handling), uses harsh commands, or corrections.
2. Unsportsmanlike conduct.
3. A dog that leaves the course area and/or discontinues working and/or is unresponsive and/or out of control.
4. Exceeding the maximum course time.
5. Dogs fouling (includes vomiting) the ring at any time during the official run
6. Four Paw Rule – If a dog commits all (four) 4 feet on any ascent portion of a contact obstacle and fails to negotiate the ascent side of that obstacle, the judge shall instruct the handler to move the dog on to the next obstacle. If the dog re-engages the obstacle with one or more paws, the dog shall be excused.
7. Inappropriate collar on dog discovered after the dog had started the run.
8. A handler that runs the course with handling aids.
9. Training in the ring including corrections, purposefully touching the dog in order to get it to perform an obstacle or petting the dog on the Pause Table or contact obstacles to reinforce a behavior.
10. Dogs biting handler, beyond playful nipping.
11. Exceeding the fault limit of the class. Fault limits may be applied only if both the judge and Trial Chairman agree that it is in the best interest of the trial to do so. If applied the fault limit shall be either three (3) or four (4) separate faults that would normally result in a non-qualifying score. When a dog has reached the established fault limit the dog shall be excused from the ring and the handler should endeavor to exit the ring in the most expedient manner possible.
12. Failure to comply with judge’s verbal instructions.
13. Lead out advantage violation. Refer to Chapter 5, Section 4f; Lead Out Advantage.
14. Any dog that does not enter or exit the ring on leash. On leash is defined as having the leash attached to the dog’s collar or harness, or in the case of a slip lead, having the noose completely around the dog’s neck.
15. If the dog gets tangled up on the Closed Tunnel fabric, gets hung up going through the Tire, or falls off the ascent side of the Dog Walk, A-Frame, or Seesaw, the handler has the choice to immediately reattempt the obstacle once and then leave the course. Alternatively, the handler has the choice not to retry the obstacle the dog had trouble with and continue running the course.

Chapter 6 – Standard Agility Classes

Section 1. Criteria.

The following criteria applies to the Standard Agility classes:

Novice A & B Agility
Open Agility
Excellent Agility
Master Agility

Section 2. Novice A & B Agility Class.

The focus of the Novice Class shall be obstacle performance with minimal handling.

Performance Standards:

- Minimum allowable score required to qualify = 85.
- Additional non-qualifying fault (beyond those listed in Chapter 5 Sections 5-6):
 - More than two (2) Refusal/Run-outs
 - More than 1 (1) Wrong Course
 - More than 2 (two) table faults

Refusals and Run-outs during the performance of the Weave Poles will not be faulted.

Standard Course Time:

- 8-inch Division: 1.85 yards per second, plus 5 seconds for the Pause Table.
- 12-inch Divisions 2.0 yards per second, plus 5 seconds for the Pause Table.
- 16-inch Division: 2.15 yards per second, plus 5 seconds for the Pause Table.
- 20-inch Division: 2.25 yards per second, plus 5 seconds for the Pause Table.
- 24 inch Division 2.20 yards per second, plus 5 seconds for the Pause Table.
- 26 inch Division 2.25 yards per second, plus 5 seconds for the Pause Table.
- Time Penalties = one (1) fault for every full second over Standard Course Time.

Minimum Obstacle Requirements:

- Quality = 14 – 16
- Obstacles required and not allowed – refer to chart at the end of this chapter.

Section 3. Open Agility Class.

The focus of the Open Agility Class is on enhanced obstacle performance with more handling required.

Performance Standards:

- Minimum allowable score required to qualify = 85.
- Additional non-qualifying faults (beyond those listed in Chapter 5 Section 5-6):
 - More than one (1) Refusal/run-out
 - More than one (1) Wrong Course
 - More than 1 (one) Table Fault
 -

Standard Course Time:

- 8-inch Division 2.25 yards per second, plus 5 second for the Pause Table. 12-inch Division: 2.35 yards per second, plus 5 seconds for the Pause Table.
- 16-inch Division: 2.5 yards per second, plus 5 seconds for the Pause Table.
- 20-inch Division 2.65 yards per second, plus 5 seconds for the Pause Table
- 24-inch Division 2.55 yards per second, plus 5 seconds for the Pause Table
- 26-inch Division: 2.65 yards per second, plus 5 seconds for the Pause Table.
- Time Penalties = two (2) faults for every full second over Standard Course Time.

Minimum Obstacle Requirements:

- Quantity = 16 – 18
- Obstacles required, allowed, and not allowed – refer to chart at end of this Chapter.

Section 4. Excellent Agility Class.

The focus of the Excellent class is to provide an opportunity for dogs and handlers to demonstrate their superior skills in agility.

Performance Standards:

- Minimum allowable score required to qualify = 85.
- Additional non-qualifying faults (beyond those listed in Chapter 5 Sections 5 and 6):
 - Any Refusal/Run-out.
 - Any Wrong Course
 - Any table fault

Standard Course Time:

- 8-inch Division: 2.50 yards per second, plus 5 seconds for the Pause Table.
- 12-inch Division: 2.7 yards per second, plus 5 seconds for the Pause Table.
- 16-inch Division: 2.85 yards per second, plus 5 seconds for the Pause Table.
- 20-inch Division 3.1 yards per second, plus 5 seconds for the Pause Table
- 24-inch Division 2.9 yards per second, plus 5 seconds for the Pause Table
- 26-inch Division: 3.1 yards per second, plus 5 seconds for the Pause Table.
- Time penalties = three (3) faults for every full second over Standard Course Time.

Course Time Limits:

- The following is the greatest allowable Standard Course Time allowed for this class based on jump height.
 - 8 inch Division = 76 seconds
 - 12 inch Division = 71 seconds
 - 16 inch Division = 71 seconds
 - 20 inch Division = 68 seconds
 - 24 inch Division = 72 seconds
 - 26 inch Division = 68 seconds

Maximum Course Time: The maximum course time will be the Standard Course Time plus 20 seconds.

Minimum Obstacle Requirements:

- Quantity = 18 – 20
- Obstacles required, allowed, not allowed – refer to chart at the end of this chapter.

Section 5. Master Agility Class.

The focus of the Master Class is to provide an opportunity for dogs and handlers to demonstrate their superior skills in agility.

Performance Standards:

Minimum allowable score required to qualify = 100.

Additional non-qualifying faults (beyond those listed in Chapter 5, Sections 5 and 6)

- Any course faults

Standard Course Time:

- 8-inch Division: 2.50 yards per second, plus 5 seconds for the Pause Table.
 - 12-inch Division: 2.7 yards per second, plus 5 seconds for the Pause Table.
 - 16-inch Division: 2.85 yards per second, plus 5 seconds for the Pause Table.
 - 20-inch Division 3.1 yards per second, plus 5 seconds for the Pause Table.
 - 24-inch Division: 2.90 yards per second, plus 5 seconds for the Pause Table.
 - 26-inch Division: 3.1 yards per second, plus 5 seconds for the Pause Table.
 - Time penalties = 3 faults for every full second over Standard Course Time.
- Course time limits. The following is the greatest allowable Standard Course Time allowed for this class based on jump height.
 - 8-inch Division = 76 seconds
 - 12-inch Division = 71 seconds
 - 16-inch Division = 71 seconds
 - 20-inch Division = 68 seconds
 - 24-inch Division 72 seconds
 - 26-inch Division = 68 seconds

Minimum Obstacle Requirements: Quantity = 18-20

- Obstacles required, allowed, not allowed – refer to chart at the end of this chapter..

OBSTACLES	Nov. Std.	Open Std.	Ex. Std.
Dog Walk	R (1)	R (1)	R (1)
A-Frame	R (1)	R (1)	R (1)
See-saw	R (1)	R (1)	R (1)
Pause Table	R (1)	R (1)	R (1)
Weave Poles (1 set of poles only with quantities as listed, taken 1 time)	R(1) 6 poles	R (1) 9 – 12 poles	R (1) 9 – 12 Poles
Open Tunnel	R Max (2)**	R Max (2)**	R Max (2)**
Bar Jump	R	R	R
Double Bar Jump	R (2)	R (2)*	R (2)*
Panel Jump	A	A	A
Tire Jump	R	R	R
Broad Jump	R (1)	A (1) *	A (1)*
Triple Bar Jump	A	A (1) *	A (1)*
One Bar Jump	A	A	R
Qty of Obstacles	14-16	16 – 18	18 -20

* A minimum of two and a maximum of three spreads must be used and two different types of spread jumps must be used on the course

() Indicates the maximum number of times that this type of obstacle can be taken in the class.
If not listed specifically otherwise, the quantity is unlimited.

R = Required Obstacle

A = Allowed Obstacle

N = Not Allowed

Chapter 7 – Jumpers With Weaves Class

Section 1. Purpose.

This agility class is intended to be a fun yet competitive way to demonstrate a working relationship between dog and handler. In this class, dogs are not slowed down by the careful performance and control required by the contact obstacles and Pause Table. Dog/handler teams can therefore race through a course composed primarily of jumps demonstrating a dog's speed and jumping ability.

The following criteria applies to the Jumpers With Weaves Agility Classes:

Novice A & B Jumpers With Weaves
Open Jumpers With Weaves
Excellent Jumpers With Weaves
Master Jumpers With Weaves

Section 2. Novice A & B Jumpers With Weaves Class.

Performance Standards:

- Minimum allowable score to qualify = 85
- Additional non-qualifying faults (beyond those listed in Chapter 5 Sections 5&-6):
 - More than two (2) refusals
 - Any wrong course
 - Refusals and run-outs will not be faulted regarding the performance of the Weave Poles in this class.

Standard Course Time:

- 8 inch Division: 2.30 yards per second
- 12 inch Division = 2.5 yards per second
- 16 inch Division = 2.75 yards per second
- 20 inch Division 3.0 yards per second
- 24 inch Division 2.8 yards per second
- 26 inch Division = 3.0 yards per second
- Time penalties = one (1) fault for every full second over Standard Course Time.

Minimum Obstacle Requirements:

- Quantity = 14-16
- Obstacles required, allowed, and not allowed – refer to the chart at the end of this chapter.

Section 3. *Open Jumpers With Weaves Class.*

Performance Standards:

- Minimum allowable score to qualify = 85
- Additional non-qualifying faults (beyond those listed in Chapter 5 Sections 5&6):
 - More than one (1) refusal
 - Any wrong course

Standard Course Time:

- 8 inch Division: 2.80 yards per second
 - 12 inch Division = 3.0 yards per second
 - 16 inch Division = 3.25 yards per second
 - 20 inch Division: 3.5 yards per second
 - 24 inch Division 3.30 yards per second
 - 26 inch Division= 3.5 yards per second
- Time penalties = two (2) faults for every full second over Standard Course Time.

Minimum Obstacle Requirements:

- Quantity = 16 - 18
- Obstacles required, allowed, and not allowed – refer to the chart at the end of this chapter.

Section 4. *Excellent Jumpers With Weaves Class.*

Performance Standards:

- Minimum allowable score to qualify = 85
- Additional non-qualifying faults (beyond those listed in Chapter 5 Sections 5&6):

Standard Course Time:

- Varies by height division:
 - 8 inch Division – 3.05 yards per second
 - 12 inch Division = 3.25 yards per second
 - 16 inch Division = 3.5 yards per second
 - 20 inch Division = 3.75 yards per second
 - 24 inch Division = 3.55 yards per second
 - 26 Division = 3.75 yards per second
- Time penalties = three (3) faults for every full second over Standard Course Time.

Course Time Limits:

The following is the greatest allowable standard course time allowed for this class based on jump height.

- 8 inch Division = 55 seconds
- 12 inch Division = 52 seconds
- 16 inch Division = 50 seconds
- 20 inch Division = 48 seconds
- 24 inch Division = 51 seconds
- 26 inch Division = 48 seconds

Maximum course Time. The maximum course time will be the Standard Course Time plus 20 seconds.

Minimum Obstacle Requirements:

- Quantity = 18 – 20
- Obstacles required, allowed, and not allowed – refer to the chart at the end of this chapter.

Section 5. Master Jumpers With Weaves Class.

Performance Standards:

- Minimum allowable score to qualify = 100
- Additional course fault is a non-qualifying faults (beyond those listed in Chapter 5 Sections 5&6):
- Any Course Fault including any time fault

Standard Course Time:

- 8 inch Division: 3.05 yards per second
 - 12 inch Division = 3.25 yards per second
 - 16 inch Division = 3.5 yards per second
 - 20 inch Division: 3.75 yards per second
 - 24 inch Division: 3.55 yards per second
 - 26 Division = 3.75 yards per second
- Time penalties = three (3) faults for every full second over Standard Course Time.

Course Time Limits:

The following is the greatest allowable standard course time allowed for this class based on jump height.

- 8 inch Division = 55 seconds
- 12 inch Division = 52 seconds
- 16 inch Division = 50 seconds
- 20 inch Division = 48 seconds
- 24 inch Division = 51 seconds
- 26 inch Division = 48 seconds

Maximum course Time. The maximum course time will be the Standard Course Time plus 20 seconds.

Minimum Obstacle Requirements:

- Quantity = 18 - 20
- Obstacles required, allowed, and not allowed – refer to the chart at the end of this Chapter.

OBSTACLES	Nov. JWW	Open JWW*	Ex. & Master JWW
Dog Walk	N	N	N
A-Frame	N	N	N
See-saw	N	N	N
Pause Table	N	N	N
Weave Poles (1 set of poles only with quantities as listed, taken 1 time)	R (1) 6 poles	R (1) 9 – 12 poles	R (1) 9 – 12 Poles
Open Tunnel	A (2)***	A (2)***	A (2)***
Bar Jump	R	R	R
Double Bar Jump	R (2)**	A (2)*	A (2)*
Panel Jump	A	A	A
Tire Jump	A	A	A
Broad Jump	A (1)**	A (1) *	A (1)*
Triple Bar Jump	A(1)**	A (1) *	A (1)*
One Bar Jump	A	A	R
Qty of Obstacles	14-16	16 – 18	18 -20

* .A minimum of two and a maximum of three spreads must be used and two different types of spread jumps must be used on the course.

** A minimum of one and a maximum of two spreads is required in Novice JWW.

***If the closed tunnel is replaced with an open tunnel due to severe weather (see Chapter 3-Section 3) 3 tunnels may be allowed.

() = Indicates the maximum number of times that this type of obstacle can be taken in the class. If not listed specifically otherwise, the quantity is unlimited.

R = Required Obstacle

A = Allowed Obstacle

N = Not Allowed

Chapter 8 Preferred Agility Classes

Classes Standard and Jumpers With Weaves

Section 1. Purpose. These classes afford an opportunity for a greater variety of dogs, and their handlers to participate in the sport of agility. Owners/Handlers have the choice of entering the Preferred Classes with its modified standards as listed in this chapter, over those standards listed in Chapters 5, 6 and 7.

Section 2. Standards. The Preferred Classes are subject to all standards as listed in the Regulations for Agility Trials, except as modified in this chapter.

Section 3. Eligibility. The Preferred Classes are open to any dog eligible to enter an agility trial as defined in Chapter 1, Section 3. The same regulations apply for divisions A and B as those described for the regular titling classes.

The owner may choose to enter the Preferred classes at any trial. The dog must be entered only in Preferred Classes or in Regular Classes, with no crossover between them being allowed at the same set of back-to-back trials.

Dogs are allowed to switch back and forth between the Preferred Classes and the Regular Classes, but not at the same set of trials. This change may not be made after the close of entry for a trial.

Section 4. Classes.

The Preferred Standard and Jumpers With Weaves Classes are:

Preferred Standard Classes

Novice Agility Standard Preferred
Open Agility Standard Preferred
Excellent Agility Standard Preferred
Master Agility Standard Preferred

Preferred Jumpers With Weaves Classes

Novice Jumpers With Weaves Preferred
Open Jumpers With Weaves Preferred
Excellent Jumpers With Weaves Preferred
Masters Jumpers With Weaves Preferred

A club holding an agility trial must offer all of the Preferred Classes and Preferred Class levels equivalent to the Regular Classes and Regular Class levels offered at the trial. It is highly recommended that the Preferred Classes be run concurrently with the Regular Classes using the same course as the Regular Classes to minimize exhibitor walkthroughs, judge's briefings, and jump height changes.

All dogs entering the Preferred Classes for the first time must enter the Novice level in both the Standard Preferred Class and the Jumpers With Weaves Preferred Class, and the FAST Preferred class unless they are crossing over from the regular classes. If the dog is crossing over from the Regular classes to the Preferred classes, they may be entered at the level the dog is eligible to compete at in the Regular classes. Dogs may do crossovers in different classes at

different times. Each change from Regular to Preferred is considered separately for Standard, Jumpers and FAST. This is a one-time crossover and the dog's eligibility is determined as of the date that they receive a qualifying score in the Preferred class (example: dog with an AX and OAJ and no legs at a higher level in either class may be entered in the Standard Preferred classes in Master Standard Preferred, Excellent Standard Preferred or Novice Standard Preferred and in the Jumpers with Weaves Preferred classes in Excellent JWW Preferred, Open JWW Preferred or Novice JW Preferred.

Once a qualifying score is earned the dog is no longer eligible to be entered in a different class level for future entries in Preferred if they entered using the one time crossover, There is no grandfathering of titles or points from the Regular Classes to the Preferred Classes or from the Preferred Classes to the Regular Classes. These classes are separate titling programs.

- Dogs may be entered in only one (1) Standard Preferred class, one (1) Jumpers With Weaves Preferred Class, and one (1) FAST Preferred Class, and one (1) time 2 Beat Preferred class per trial.
- A dog may continue to compete at each level until they achieve a qualifying score at the next higher level. If the dog has crossed over from Regular and has not received a qualifying score in the entered Preferred level and there is a lower level they are eligible to enter they may do so for any trials that have not closed and the requested class(es) are not filled.

The Standard Preferred Class and the JWW Preferred Class, the FAST Preferred class and the Time 2 Beat Preferred class are separate titling programs and a dog may advance faster in one than the other (A dog that has achieved its Novice Agility Jumper Preferred (NJP) is eligible for and may enter the Open Jumpers With Weaves Preferred Class. The same dog must also achieve three (3) qualifying scores in the Novice Standard Preferred Class before being eligible to move-up to the Open Standard Preferred Class).

In order to acquire a Preferred Agility title, a dog must earn the following number of qualifying scores per Preferred Class level, under at least two (2) different judges. (See Chart of Qualifying Scores.)

QUALIFYING SCORES

In order to acquire a Preferred Agility title, a dog must earn the following number of qualifying scores per Preferred Class level under at least two (2) different judges.

Preferred Standard Agility Title	Qualifying Scores Required	Preferred JWW Title	Qualifying Scores Required	Scores Obtained From
NAP	3	NJP	3	Novice Preferred
OAP	3	OJP	3	Open Preferred
AXP	3	AJP	3	Exc. Preferred
MXP	5	MJP	5	Master Preferred

Section 5. Preferred Agility Titles. The Preferred Standard & Jumpers With Weaves titles are: Novice Agility Preferred (NAP), Novice Jumper Preferred (NJP), Open Agility Preferred (OAP), Open Agility Jumper Preferred (OJP), Agility Excellent Preferred (AXP), Excellent Agility Jumper Preferred (AJP), Master Agility Excellent Preferred (MXP), and Master Excellent Jumper Preferred (MJP).

The Preferred FAST titles are Agility FAST Novice Preferred (NFP), Agility FAST Open Preferred (OFP), Agility FAST Excellent Preferred (XFP) and Agility Master FAST Excellent Preferred (MFP).

Section 6. Recognized Achievement.

In order to recognize consistency and longevity in the Master Agility Excellent Preferred (MXP) and the Master Excellent Jumpers With Weaves Preferred (MJP) classes, the BKC will record and add to any dog's title the number 2 for achieving 10 qualifying scores in the Master Excellent Preferred Classes. There is no limit to this achievement. For example, a dog with 15 MXP qualifying scores, and 20 MJP qualifying scores would have the titles of MXP3 and MJP4.

Section 7. Preferred Agility Excellent Title (PAX).

To obtain the Preferred Agility Excellent title (PAX), a dog must exhibit superior performance on the agility course. Consistency is the main quality denoting "superior performance" and therefore is the basis for the Preferred Agility Excellent program. The highest level of achievement in the Preferred Classes is the Preferred Agility Excellent title (PAX).

In order to acquire the Preferred Agility Excellent title, a dog must achieve 5 double qualifying scores obtained from the Preferred Master Standard Agility class and the Preferred Master Jumpers With Weaves class. Qualifying in both the Preferred Master Standard Agility class and the Preferred Master Jumpers With Weaves class on the same day equals one (1) double qualifying score (2Q).

Requirements / General Scoring.

Scores of 100 (clean rounds) obtained in the Master Preferred classes will count towards a dog's Preferred Agility Excellent requirements if the scores are earned in both Standard and JWW classes on the same day.

A dog does not have to obtain the Master Agility Excellent Preferred (MXP) or the Master Agility Excellent Preferred JWW (MJP) titles prior to achieving scores that will count towards their Preferred Agility Excellent (PAX) title. Scores of 100 will count toward the dog's MXP or MJP titles, and double qualifying scores count toward the PAX title even if the MXP or MJP title has not yet been achieved.

The PAX title will follow a dog's registered name in all official BKC records. The title PAX will be followed by a numeric designation indicating the quantity of times the dog has met the requirements of the PAX title as defined above, e.g. 10 2Q's = PAX2, 15 2Q's = PAX3, etc. The PAX title will supersede all lower Preferred agility titles, e.g. PAX 2 will supersede an MXP4 and MJP4 but will not supersede an MXP5 or MJP5 or higher.

Section 8. Height Divisions.

The following jump height divisions shall be used in all Preferred classes:

4 Inches: For dogs 11 inches and under at the withers.

8 Inches: For dogs 14 inches and under at the withers.

12 Inches: For dogs 18 inches and under at the withers.

16 Inches: For dogs 22 inches and under at the withers.

20 Inches: For dogs over 22 inches at the withers.

Dogs shall be moved down to the proper jump height if entered in the incorrect Preferred class jump height only if measured by Judge(s) of Record.

Section .

Section 9. Scoring Criteria.

The scoring for the Preferred Classes shall be equal to that of its equivalent level in the Regular Classes, as listed in Chapters 6 and 7 of these Regulations, with the exception of the Standard Course Times.

Standard Agility Preferred Classes

- Novice Agility Preferred (NAP) = Novice A and B Agility (NA)
- Open Agility Preferred (OAP) = Open Agility Class (OA)
- Agility Excellent Preferred Class (AXP) = Excellent Agility Class (AX)
- Master Agility Excellent Preferred Class (MXP) = Master Agility Class (MX)

Jumpers With Weaves Preferred Classes

- Novice Jumpers With Weaves Preferred (NJP) = Novice A and B JWW (NAJ)
- Open Jumpers With Weaves Preferred (OJP) = Open JWW (OAJ)
- Excellent Jumpers With Weaves Preferred (AJP) = Excellent JWW (AXJ)
- Master Excellent Jumpers With Weaves Preferred (MJP) = MasterMaster JWW (MXJ)

Course Times:

The Standard Course Times (SCT's) for the Preferred Classes will be the same as the Standard Course Times for the Regular Classes, as listed in Chapters 6 and 7 of these Regulations, plus five (5) additional seconds as shown in the chart below.

Regular Class Jump Height	Preferred Class Jump Height	Course Distance Based On	SCT's Based On Regular Classes (Chapters 6 and 7)	Added Time for Preferred Class Std & JWW
24"	20"	<u>20"</u> Jumping Dog	<u>24"</u> Division SCT's	Plus 5 Seconds
20"	16"	<u>20"</u> Jumping Dog	<u>20"</u> Division SCT's	Plus 5 Seconds
16"	12"	<u>16"</u> Jumping Dog	16" Division SCT's	Plus 5 Seconds
12"	8"	<u>12"</u> Jumping Dog	<u>12"</u> Division SCT's	Plus 5 Seconds
8"	4"	<u>12"</u> Jumping Dog	<u>8"</u> Division SCT's	Plus 5 Seconds

Example: An Open Standard Agility course that is 160 yards long for the 20 inch Regular Class would have a SCT of (60 seconds plus 5 seconds for the table) = 65 seconds, based on Chapter 6, Section 3 of these Regulations.

In the Open Agility Preferred Class the course yardage for the 16 and 20-inch class would also be 160 yards with a SCT of (65 seconds based on the Regular Class + 5 seconds) = 70 seconds.

Chapter 9

Fifteen and Send Time (FAST) Class

Section 1. Purpose.

This agility titling class is meant to be an additional test of strategy skill, accuracy, speed, strategy, and timing and distance handling, to demonstrate a dog's athletic ability and willingness to work with its handler in a fast-paced atmosphere over a variety of agility obstacles. The class may be offered once per trial as an additional class at a club's option. In order to offer the Open level, the Novice A & B level must be offered. In order to offer the Excellent & Master level, the Open level must be offered. The class is not part of the Master Agility Championship titling program.

The following criteria apply to the Fifteen and Send Time Classes:

- Novice A & B FAST
- Novice Preferred FAST
- Open FAST
- Open Preferred FAST
- Excellent & Master FAST
- Excellent & Master Preferred FAST

Section 2. Definition.

As indicated by the title the Fifteen and Send Time Class uses fifteen (15) point valued obstacles and/or obstacle combinations. The course will include a 'Send Bonus' or distance element that will award a bonus of twenty (20) points if completed successfully, and is identified as the 'Send Bonus'. Six of the fifteen (15) point valued obstacles must be single bar jumps (typically winged) valued at one point each. Winged jumps are assumed to have a value of one point unless otherwise denoted by the judge. Nine (9) additional obstacles on the course will be assigned unique values from 2 through 10 by the judge.

Additional obstacles (typically non-winged jumps) may be placed on the course, but with no assigned value. There is a maximum of 80 possible FAST Class points awarded at all levels, which is the sum of the fifteen point valued obstacles (60 points) plus a Send Bonus value of 20 points. Teams must successfully complete the Send Bonus to achieve a qualifying score, as well as a minimum number of required points defined at each class level. To earn points, all obstacles must be completed in accordance with the obstacle performance requirements identified in these Regulations.

Course times are determined by level (Novice Open or Excellent) and jump height. Standard Course Times (SCT's) are required as follows.

Teams will use the following Standard Course Time (SCT) to accumulate points, attempt a Send Bonus and to reach a judge-defined finish obstacle:

Regular: Novice / Open / Excellent / Master

<i>Jump Height</i>	<i>Standard Course Time</i>
8"	38 seconds
12"/16"	35 seconds
20"/24"/26"	32 seconds

Preferred: Novice / Open / Excellent / Master

<i>Jump Height</i>	<i>Standard Course Time</i>
4"	41 seconds
8" / 12"	38 seconds
16" / 20"	35 seconds

Maximum Course Time. The maximum course time will be the Standard Course Time plus 20.

An electronic timing horn/buzzer (preferably) or whistle will sound at SCT completion, whereby handlers will no longer have the right to earn points while on course and dogs must run to the finish obstacle to stop the clock. Electronic timing devices with horn or buzzer sounds are recommended for execution and consistent and accurate timing.

Handler contact aiding the performance of the dog to the finish obstacle will result in Elimination.

Teams will be assessed one (time) fault for every full second over SCT which will be subtracted from the total points (obstacle & Send Bonus total) accumulated on course to determine the final score. Order of placements will be determined by points first and fastest (shortest) time second.

In case of a tie in both points and time, a runoff must be offered. The runoff should be held preferably on the same course or alternately on a FAST course of another level. If a different course level is used to break the tie, the scoring method of that course will be used. This means it could be possible for an excellent level tie to be broken on an open or novice level FAST course or vice versa. If either team chooses not to rerun to break the tie then they may concede the win and take the lower placement. If a team is not available for a runoff (e.g. have left the trial site) then the team that is available will receive the higher placement. Another acceptable method of breaking a tie would be to flip a coin to determine the winner if both teams agree.

A minimum of two and maximum of three unique contact obstacles will be required on course. A minimum of two contact obstacles must have a point value assigned. A maximum of four contacts may be performed to earn points (i.e. one contact taken twice for differing point values). Weave poles are a required obstacle on course: a minimum of 9-12 weave poles will be required for Excellent/Open class levels and six (6) weave poles are required on Novice courses.

The balance of obstacles may include single, double and triple jumps, open and closed tunnels, panel jumps, broad jumps and tires or a combination of these obstacles.

Courses may be modified from either the Standard or Jumpers with Weaves courses approved for that event, with the stipulation that the course must be modified in such a way as to be random in pattern with no discernable flow. This will encourage variation in handler course strategies. Up to two intersecting start lines may be set. A single Finish obstacle consisting of a jump or open tunnel is required somewhere on the course. Numbered flags (white background

color and black number) or elevated placard signs for numbers 2 through 10 are highly recommended for ease of judging and scoring.

Microphone headsets may be used by the judge and scribe as an aid in scoring the run and answering any questions that arise. However, the judge's calls must be audible to the competitor in the ring.

Obstacles that are bi-directional may be taken in either direction to earn points unless otherwise directed by the judge. The judge may require any obstacle to be taken in only one direction for points.

Bi-directional obstacles, whether they have dual point values or not, may not be taken back-to-back (immediately repeated without doing another obstacle in-between) for points. Faulted contact obstacles may be repeated for an attempt to earn points, but may not be attempted in back-to-back fashion.

Weave poles may be reattempted immediately from either end if faulted, but if bi-directional must be restarted at the original entry and completed correctly from start to finish to earn points. If a judge has elected to post dual values on the weave poles, one for each entry end, a competitor must complete all poles correctly in the designated direction to earn the assigned points.

The Send Bonus portion of the course must contain two to three pointed-obstacles. Handler distance restrictions for the Send Bonus portion must be; 15-20 feet in Excellent, 10-15 feet in Open, and 5 - 10 feet in Novice. The total point value for all obstacles contained in the Send Bonus portion of the course must be no less than five (5) points and no greater than fifteen (15) points. In general, the Send Bonus portions should not be placed in close proximity to the start line(s). If contacts and weave poles are used in the Send Bonus portion of the Novice course, the minimum distance requirement of 5 feet must be used. Obstacle discriminations and changes of flow and/or direction are allowed, in the Open and Excellent Send Bonus sections. Judges shall call out "Bonus" if the Send Bonus is correctly completed. A dog is considered to have completed the last obstacle of the Send Bonus when all 4 feet have touched the ground. If the table is the last obstacle in the Send Bonus, it is considered complete when all 4 feet have touched the ground.

A tape used for marking the Send Bonus handler restricted distance must be of a bright contrasting color and should be secured to the floor or ground in an appropriate manner. Golf tees are an appropriate method of holding the line in place when on grass or dirt. Tape may be used when on indoor surfaces but silver duct tape is not to be used for the line, as it is not visible enough to the handlers. Colors such as hot pink, bright green or yellow are recommended.

Refusal, run-out and wrong course faults will not be assessed on course except during the Send Bonus. Once the first Send Bonus obstacle is completed, any refusals, run-outs and/or wrong courses in the sequence will negate the Send Bonus. In this case, point values may still be earned for corrected refusals or for Send Bonus obstacles taken out of sequence, but will result in a non-qualifying score due to not completing the Send Bonus challenge properly.

Section 3. Performance Requirements for All Classes

1. Obstacles are bi-directional for point values except for the closed tunnel, seesaw, broad jump and triple jump or unless specified differently by the judge.

2. A maximum of six jumps may be taken in any order for one (1) point each; however, the same jump may not be taken back-to-back. Any additional jumps taken will not be scored or penalized.
3. Judges may choose one bi-directional obstacle and assign a unique point value for each approach.
4. If an obstacle is repeated or faulted competitors may continue to accumulate points elsewhere on the course. They may also earn points for correctly performing a previously faulted obstacle. The exception to this rule is a displaced bar, as these will not be reset.
5. Points may be awarded for two different pointed contact obstacles taken in succession.
6. Refusals or run-outs will not be faulted anywhere on the course other than during the Send Bonus, and will ONLY negate the opportunity to earn the 20 points for the Send Bonus.
7. Time penalties at all levels are one (1) point for each full second over SCT.
8. Teams running to the finish obstacle after the whistle/horn/buzzer sounds cannot be faulted for taking additional obstacles on the way, however, they can be eliminated for handler contact that aids the dog's performance or by purposely touching the dog prior to stopping the time.
9. Teams must successfully complete the Send Bonus portion behind the judge-defined handler restriction line. Stepping on any part of the line before the dog has completed the last obstacle in the sequence will negate earning the Send Bonus points.

Section 4. FAST Class Eligibility.

Novice FAST Classes.

The Novice FAST class is divided into Divisions A & B in the Regular classes. Dogs are eligible to enter Division A if they have never acquired any AKC agility title. Additionally, a dog entered in Novice A FAST must be handled by a person that has never put an AKC agility title on any dog, and the handler must be the owner, co-owner, or a member of the owner's household. Handlers that co-own a dog and have never put an AKC agility title on a dog may enter the Novice A FAST class regardless of the other co-owner's AKC agility accomplishments. Dogs eligible for Novice A FAST may be entered in the Novice B FAST class at the discretion of the owner.

Dogs are eligible to enter Division B if they have acquired any Novice agility title, any Novice Jumpers With Weaves title, or any Novice FAST title. Additionally, Division B is for persons who have handled a dog to any AKC agility title, and for dogs being handled by someone other than the owner, co-owner, or household member subject to the restrictions listed above. A dog may continue to be shown in the Novice B FAST class until they have acquired a qualifying score towards their Open FAST title. Whenever the Novice FAST class is offered, both Divisions A & B must be offered.

The Novice Preferred FAST class is not divided.

Open FAST Class.

Dogs are eligible to enter the Open FAST class if they have acquired a Novice FAST title or an Open FAST title but which have not acquired a qualifying score towards an Excellent FAST title.

Excellent FAST Class.

Dogs are eligible to enter the Excellent FAST "A" class if they have acquired the Open FAST title, and to dogs that have acquired the Excellent FAST title, but that have not acquired a qualifying score towards a Master Excellent FAST title.

Master Excellent FAST Class.

Dogs are eligible to enter the Master Excellent FAST class if they have acquired the Excellent FAST title and to dogs that have acquired the Master Excellent FAST title.

Section 5. Novice A & B FAST and Novice Preferred FAST Class.

The focus of the FAST class at the Novice level will be to introduce the skill, timing and minor distance work involved in a game of strategy and point accumulation.

Performance Standards:

- Minimum score to Qualify is 50 Points which must include 20 points from the Send Bonus.
- Course requires two Send Bonus point valued obstacles taken at a handler restricted distance between 5 feet and 10 feet. Distance may vary within this range with a change in distance allowed between the (4"/8"/12"/16") small dogs' heights and the (20"/24"/26") large dogs' heights only.
- Send Bonus obstacles may include six (6) weave poles or any contact obstacle if these are set at a handler restricted distance of no more than five (5) feet.
- Equipment allowed on course is equivalent to Novice Standard and Novice JWW allowed equipment (with a two (2) contact minimum and one set of six (6) weave poles required).

Section 6. Open FAST and Open Preferred FAST Class.

The focus of the FAST class at the Open level will be to test skill, timing and intermediate distance work involved in a game of strategy and point accumulation.

Performance Standards:

- Minimum score to Qualify is 55 Points which must include 20 points from the Send Bonus.
- Course requires two or three Send Bonus point valued obstacles taken at a handler restricted distance between 10 feet and 15 feet (+/- 5 feet allowance on the 2nd obstacle of 3 as per Chapter 9, Section 2). Distance may vary within this range with a change in distance allowed between the (4/8/12/16") small dogs' heights and the (20/24/26") large dogs' heights only.
- There are no Send Bonus obstacle restrictions. Discriminations and changes of direction are allowed in the Send Bonus sequence.
- Equipment allowed on course is equivalent to Open Standard and Open JWW allowed equipment (with a two (2) contact minimum and 9-12 weave poles required).

Section 7. Excellent & Master FAST and Excellent & Master Preferred FAST Class.

The focus of the FAST class at the Excellent & Master level will be to test skill, timing and distance work at the highest level involved in a game of strategy and point accumulation.

Performance Standards:

- Minimum score to Qualify is 60 Points which must include 20 points from the Send Bonus.
- Course requires three Send Bonus point valued obstacles taken at a handler restricted distance between 15 feet and 20 feet +/- 5 feet allowance on the 2nd obstacle of 3 as per Chapter 9, section 2). Distance may vary within this range with a change in distance allowed between the (4/8/12/16") small dogs' heights and the (20/24/26") large dogs' heights only.

- There are no Send Bonus obstacle restrictions. The Send Bonus sequence must include the minimum of one obstacle discrimination or one change of direction. Equipment allowed on course is equivalent to Excellent Standard and Excellent JWW allowed equipment (with a two (2) contact minimum and 9-12 weave poles required)

Section 8. Titles and Requirements.

Novice FAST Title = NF.

Requires three Novice A or B FAST qualifying scores of 50 points or greater under at least two different judges.

Novice Preferred FAST Title = NFP.

Requires three Novice Preferred FAST qualifying scores of 50 points or greater under at least two different judges.

Open FAST Title = OF.

Requires the NF title plus three Open FAST Class qualifying scores of 55 points or greater under at least two different judges.

Open Preferred FAST Title = OFP.

Requires the NFP title plus three Open Preferred FAST Class qualifying scores of 55 points or greater under at least two different judges.

Excellent FAST Title = XF.

Requires the OF title plus three Excellent FAST Class qualifying scores of 60 points or greater under at least two different judges.

Excellent Preferred FAST Title = XFP.

Requires the OFP title plus three Excellent Preferred FAST Class qualifying scores of 60 points or greater under at least two different judges.

Master Excellent FAST Title = MXF.

Requires the XF title plus five Master FAST Class qualifying scores of 60 points or greater under at least two different judges.

Master Excellent Preferred FAST Title = MFP.

Requires the XFP title plus five Master Preferred FAST Class qualifying scores of 60 points or greater under at least two different judges.

FAST Century 1 Title = FTC1.

Requires the MXF title plus 7 additional Master FAST Class qualifying scores of 60 points or greater. The FTC title initials will be followed by a numeric designation indicating the quantity of times the dog has met the requirements of the FTC title as defined above, e.g.: 14 Master FAST Class qualifying scores of 60 points or greater = FTC2.

FAST Century 1 Preferred Title = FTCP1.

Requires the MFP title plus 7 additional Master Preferred FAST Class qualifying scores of 60 points or greater. The FTCP title initials will be followed by a numeric designation indicating the quantity of times the dog has met the requirements of the FTCP title as defined above.

Table 1 - Title Table. [In order to acquire the following titles, a dog must earn the following number of qualifying scores and the minimum point value per class level under a minimum of two different judges.]

<i>Regular Titling Classes</i>	<i>Preferred Titling Classes</i>	<i># of Qualifying Scores & Minimum Qualifying Score Point Value</i>	<i>Scores Obtained From</i>	<i>Lower Level Title Required From</i>
<i>NF</i>	<i>NFP</i>	<i>3 Q's & 50 points minimum</i>	<i>Novice FAST Classes</i>	<i>None</i>
<i>OF</i>	<i>OFF</i>	<i>3 Q's & 55 points minimum</i>	<i>Open FAST Classes</i>	<i>Novice FAST</i>
<i>XF</i>	<i>XFP</i>	<i>3 Q's & 60 points minimum</i>	<i>Excellent FAST Classes</i>	<i>Open FAST</i>
<i>MXF</i>	<i>MFP</i>	<i>3 Q's & 60 points minimum</i>	<i>Master FAST Classes</i>	<i>Excellent FAST</i>
<i>FTC1</i>	<i>FTCP1</i>	<i>7 Q's & 60 points minimum</i>	<i>Master FAST Classes</i>	<i>Master FAST</i>
<i>TQX</i>	<i>TQXP</i>	<i>5 Triple Q's</i>	<i>Master Std/JWW/FAST</i>	<i>XF/XFP</i>

All FAST Class titles are suffix titles.

To earn a triple Q, dogs must qualify in the following Master classes on the same date: Standard, Jumpers with Weaves and FAST.

Chapter 10, Time 2 Beat (T2B) Class

Section 1. Purpose

This optional agility titling class is meant to challenge the handler/dog to set a clean efficient line with an emphasis on speed and accuracy. The dog that sets the quickest time in each jump height will set the time to beat for that jump height. There will be a single class level and all dogs with any skill level (e.g. Novice, Open, Excellent) will compete on the same course.

The class (Regular & Preferred) may be offered once per day as an additional class at a club's option. This will aid clubs to add an additional class to the day without making multiple course changes that add time to the day.

Section 2 Definition

The Time 2 Beat (T2B) class is a combination course from the Standard and Jumpers With Weaves classes. While dogs of any skill level (e.g. Novice, Open, Excellent) are allowed to compete in T2B, to be successful dogs will need to demonstrate athletic ability and an advanced skill level.

Section 3. Eligibility

T2B has a single class level Dogs eligible to enter Novice, Open, Excellent or Master level classes may enter the T2B class. Dogs will be judged and points awarded by jump height

Section 4. Performance Standards

- The course must be completed before the dog reaches or exceeds the Maximum Course Time (MCT).
- Wrong courses are scored with a "W" on the scribe sheet and will result in a non-qualifying (NQ) score.
- Mandatory Eliminations (NQ) established for equipment as stated in Chapter 5, Section 5 will apply and result in a non-qualifying score (NQ). An "F" shall be marked on the scribe sheet and the dog and handler may continue their run except as noted elsewhere in these Regulations.
- Mandatory Excusals stated in Chapter 5 Section 6 will apply. The scribe sheet shall be marked with an "E" and the dog and handler are excused from the ring.
- Refusals/Run-outs (R) will not be scored.
- Weave poles must be completed in three (3) attempts or less, or a failure to perform fault (F) will be scored and the judge will ask the handler to go on.

Section 5. Maximum Course Times (MCT)

□ 50 seconds for the 20, 24, & 26 inch jump heights.

□ 55 seconds for the 16inch jump height.

□ 60 seconds for the 4, 8, 12 inch jump heights. No additional time is added for dogs entered in Preferred, as the fastest Preferred dog within each jump height will set the Time 2 Beat.

Section 6. Scoring Criteria

- A qualifying score is obtained when the dog's run time is under the MCT and has incurred no course faults.
- The dog within a jump height with the fastest time (before times are truncated) with no course faults shall earn first place and 10 points. In the case of a tie (e.g. same score and time), a run-off will be used to determine the first place dog. Only one dog per jump height shall be awarded 10 points. The time for the first place dog will establish the Standard Course Time (SCT) for the jump height division at the event. NOTE: If a dog within any jump height is disallowed by AKC after the trial has ended no scores for any qualifying dogs will be recalculated.

□ All qualifying dogs with a time below that of the SCT shall earn between 1 point and 9 points (see chart below). A dog's run time is truncated for the purpose of calculating how many points are to be awarded. All dogs whose time was within 10% of the SCT shall earn 9 points, within 20% shall earn 8 points, etc. See the chart below.

Dog's Run Time Compared to 1st Place Dog	# of Points Earned
Within 10%	9 points
Within 20%	8 points
Within 30%	7 points
Within 40%	6 points
Within 50%	5 points
Within 60%	4 points
Within 70%	3 points
Within 80%	2 points
Within 90% or greater, but under the MCT	1 point

The formula for the upper end of the percentage range is: (Fastest time in a jump height multiplied by the percentage) plus the fastest time in the jump height. Both the low and high end of the percentage range are truncated. Each dog's time gets truncated. A dog's time falls into a percentage range if it is greater than the low end and less than or equal to the high end of the range.

Point Calculation Example:

If the Standard Course Time was: 28.73 seconds. To calculate the range of dog's run times that will earn 9 points: Take 28.73 and multiple it by 10% = 2.87. Add 28.73 and 2.87 = 31.60 and truncate the result = 31.00 Truncate the SCT of 28.73 = 28.00. The range of dog's run times for 10% is greater than or equal to 28 seconds and less than or equal to 31 seconds. Truncate the dog's time

All qualifying dogs whose truncated run time is greater than or equal to 28 and less than or equal to 31 seconds earn 9 points

To calculate the range of dog's run times that will earn 8 points: Take 28.73 and multiply it by 20% = 5.75. Add 28.73 and 5.75 = 34.48 and truncate the result = 34.00. The range of dog's run times for 20% is greater than 31 and less than or equal to 34.

All qualifying dogs whose truncated run time is greater than 31 and less than or equal to 34 seconds earn 8 points.

To calculate the range of dog's run times that will earn 7 points: Take 28.73 and multiply it by 30% = 8.62. Add 28.73 and 8.62 = 37.35 and truncate the result = 37.00. The range of dog's run times for 30% is greater than 34 and less than or equal to 37.

All qualifying dogs whose truncated run time is greater than 34 and less than or equal to 37 seconds earn 7 points.

NOTE: Not all point values may be awarded for a jump height depending on the SCT for that jump height. If a dog's time is equal to or greater than the MCT, no points are awarded.

Section 7. Catalog Requirements

Run times recorded in the marked catalog must not be truncated.

Section 8. Titles

To earn the T2B (Regular) or T2BP (Preferred) title, a dog must earn 7 qualifying scores and 50 points. The T2B title initials will be followed by a numeric designation indicating the number of times the dog has met the requirements of the T2B title as defined above. Each time a dog earns the T2B title the number of qualifying scores and points will be set to zero

Section 9 Minimum Obstacle Requirements

Quantity = 17-19

Obstacles required, allowed, and not allowed – refer to chart at the end of this chapter.

OBSTACLES	Eligibility
Dog Walk	N
A-Frame	A* (2)
Seesaw	A* (2)
Pause Table	N
Weave poles 1 set of 12 poles	R* (2)
Open Tunnel	A (2)
Closed Tunnel	N
Bar jump	R
Double Bar Jump	A (2) 1 spread jump/course
Triple Bar jump	A (2) 1 spread jump/course
Panel Jump	A
Broad Jump	N
One Bar Jump	A
Tire	A

R = Required Obstacle A = Allowed Obstacle N = Not Allowed

*A combination of three (3) obstacles consisting of the Weave Poles and either the A-Frame, Seesaw or both are required to be used in course design. At least one contact and the Weave Poles are required on the course. The Weave Poles, A-Frame or Seesaw, may be taken twice to meet this requirement

() Indicates number of times that this obstacle can be taken on the course.

Chapter 11 - Premier Classes

Section 1. Purpose: These optional titling classes are designed to challenge dogs and handlers at an increased speed and skill level above those set for the Master level classes. Handlers/dogs will need to negotiate courses that require varied approach angles, spacing, and obstacle discriminations to be successful in these classes. These classes are offered as separate titling tracks and are not part of the MACH/PACH Championships.

Premier may be offered once per day as an additional class or classes. Clubs may, but are not required to offer Premier Standard and Premier Jumpers with Weaves on the same day.

Section 2. Eligibility: See Chapter 1, Section 4. All Dogs with Regular titles may crossover to the Premier Preferred level as noted above.

Section 3. Performance Standards

- Minimum allowable score required to qualify = 100.
- The course must be completed before the dog reaches the Maximum Course Time (MCT).
- Additional Non-Qualifying faults (beyond those listed in Chapter 5, Sections 5 and 6).
- Any Course Fault

Maximum Course Times (MCT)

Premier Standard

Regular:

- 55 seconds for the 20 and 26 inch Regular jump heights.
- 60 seconds for the 16 and 24 inch Regular jump heights.
- 65 seconds for the 8 and 12 inch Regular jump heights.

Preferred:

- 60 seconds for 16 inch Preferred jump height.
- 65 seconds for 12 and 20 inch Preferred jump heights.
- 70 seconds for 4 and 8 inch Preferred jump heights.

Note: For timing purposes all Premier Standard classes may have timer set for MCT of 70 seconds.

Premier Jumpers With Weaves

Regular:

- 40 seconds for 20 and 26 inch Regular jump heights.
- 45 seconds for the 16 and 24 inch Regular jump heights.
- 48 seconds for the 8 and 12 inch Regular jump heights.

Preferred:

- 45 seconds for 16 inch Preferred jump height.
- 50 seconds for 12 and 20 inch Preferred jump heights.
- 53 seconds for 4 and 8 inch Preferred jump heights.

Note: For timing purposes all Premier Jumpers With Weaves classes may have timer set for MCT of 53 seconds.

Minimum Obstacle Requirements:

- Quantity = 19-21
- Obstacles required, allowed, and not allowed will be the same as the Master level courses as noted in Chapter 6, Section 5 for Standard; and Chapter 7, Section 5 for Jumpers With Weaves, except that both classes will have a maximum of three tunnel passes and Standard will not have a table.
- In both classes the viaduct/wall jumps, as described in Chapter 13, Section 9, can be substituted for the panel jump or a spread jump, as long as the viaduct/wall jump can be set for all heights.

Section 4. Obstacle and Jump Positions:

Shall generally follow the requirements set forth in Chapter 4, Section 4, with the following exceptions:

- A Distance of 25 – 30 feet between two obstacles may be approved up to two times on a course.
- Distances of greater than 30 feet between obstacles may be approved to allow for turns between obstacles as necessary.
- There may be one bi-directional tunnel or bar/single bar jump on the course.

Section 5. Approach Angles: Shall generally follow what is stated in Chapter 4, Section 5, except as detailed in the AKC Agility Judges Guidelines for the Premier Class.

Section 6. Titles: To earn the Premier Agility Dog (PAD), Premier Agility Dog Preferred (PADP), Premier Jumpers Dog (PJD) or Premier Jumpers Dog Preferred (PJDP) titles, a dog must earn 8 qualifying scores.

Chapter 12 – Non-regular Agility Classes

International Sweepstakes Class.

Section 1. Purpose: The International Sweepstakes Class (ISC) is a non-regular class providing a dog and handler an opportunity to demonstrate their advanced training and handling skills on various international style Standard and Jumpers With Weaves courses. The rules for this class are generally based on international rules.

The variety in International Agility course designs is very diverse, so handler should be prepared to meet the “Challenge of the Day” when competing in the ISC class. The total challenge level may be easier, more difficult, or simple different from what is currently allowed in the Excellent Class. Course designs will vary widely thus testing different skills on different days.

Section 2. Eligibility of Dogs. This class is open only to dogs that are eligible to compete in both the Master Standard Class and the Master Jumpers With Weaves Class.

Section 3. Eligibility to Hold the ISC Class. Upon approval from the Bermuda Kennel Club, one ISC class per day is allowed to be held in conjunction with a BKC approved Agility Trial. (The ISC classes may be held in conjunction with approved Master only agility trials).

The ISC class shall follow either the criteria for the Standard ISC class or the Jumpers With Weaves ISC class at the discretion of the Club. It is recommended that if the ISC class is offered on two (2) consecutive days, the club offer Standard ISC one day and JWW ISC the other day.

Section 4. Ribbons, Rosettes and Awards. It is recommended that the non-regulars class ribbons, rosettes and other awards (including any monetary awards) if offered, shall be awarded to the first through fourth placements as defined under scoring.

Section 5. Recording Fees. None at this time.

Section 6. ISC Records. The ISC class shall be printed as the last class in the catalog. A completed ISC class recorded including complete list of dogs entered, course distances, and shall be mailed separately to the Agility Directors.

Section 7. Jump Heights. The ISC class shall be split into three (3) separate categories: Small Agility for dogs measuring 13 ¾ inches and/or less at the withers, Medium Agility for dogs measuring 16 7/8 inches and/or less at the withers and Large Agility for dogs measuring greater than 16 7/8 inches at the withers. As indicated in the equipment specifications for the ISC class: Dogs entered in the Small Agility jump 14 inches height. Dogs entered in the Medium Agility jump 18 inches in height, and dogs entered in the Large Agility jump 26 inches in height. Exception/ranges exist at some jumps, see “Obstacle Specifications”.

Section 8. Judges. Only fully approved agility judges (non-provisional) will be approved to judge an ISC class. All judges shall submit course designs for review and approval four (4) weeks prior to the show.

Section 9. Obstacle Specifications. All specification and performance requirements shall be as printed in Chapter 3, unless modified herein.

<p>A-Frame</p>	<p>The A-Frame shall be in compliance with the 9 foot panel specification.</p> <p>The apex of the A-Frame shall be set at 5 feet 6 inches for Small and Medium dogs. The apex of the A-Frame shall be set at 5 feet 7 inches for Large dogs.</p> <p>Performance: The dog must touch the upside contact zone as well as the downside with any part of 1 foot.</p>
<p>Dog Walk</p>	<p>The dog walk shall be in compliance with the 12 foot plank specification.</p> <p>The contact zone on the upside and downside shall be 36 inches in length.</p>

See-saw	The contact zones on the upside and downside shall be 36 inches in length.
Contacts In General	For altering contact zones for the ISC class – recommend placing a clearly visible line using duct tape with the upside of the duct tape at 36 inches from the end of the board.
Pause Table	<p>Top set at 12 inches for Small dogs, 16” for Medium dogs and 24 inches for Large dogs.</p> <p>Performance: The table count is a cumulative five (5) second count instead of a consecutive five (5) second count. The table position may be either the sit, down or stand position (where the dog is required to maintain the position for the five (5) second count).</p> <p>When the position is “Stand” the court starts once the dog is standing and stopped in place, with 3 or 4 feet in contact with the table.</p> <p>Significant movements will interrupt the judge’s five (5) second count.</p> <p>The judge resumes counting once the dog has stopped again.</p>
All jumps * including bar jumps, One Bar jumps, Panel Jumps	The top bar or panels shall be set at 14 inches for Small dogs, 18” for Medium dogs and 26 inches for Large Dogs.
Double Bar Jump	BKC standard with parallel top bars set at 12-14 inches for Small dogs, 16” – 18” for Medium dogs and 24-26” inches for Large dogs.
Triple Bar Jumps	BKC standard triple bar jump set with top bar at 12” – 14” for Small dogs, 16” – 18” for Medium dogs and 24-26 inches for Large dogs. The bottom two bars should be spaced evenly and ascending to height listed above. Total width of spread measured centerline of bar to centerline of bar should be approximately that of the standard BKS triple bar jump for 12”, 16” and 24” height classes.
Broad Jump	Jump length set at 16” – 20” inches for Small dogs (2 boards used), 28-36” for Medium dogs (3 to 4 boards used) and 48” – 54” (4 to 5 boards) for Large dogs.
Viaduct Jump	The Viaduct Jump is basically opaque like a panel jump with uprights on each end that are a minimum of 36 inches tall. Cut into the opaque surface are half-round-like openings that a dog can see through. Size of the open half rounds will depend on the total height of the jump but shall not generally exceed ½ of the total surface area. The top of the viaduct shall be set at 12” – 14” for Small dogs, 16” – 18” for Medium dogs and 24” – 26” for Large dogs.

Ascending Spread Jump	As Ascending Spread jump is two bar jumps placed together to form a spread. The bars are placed in ascending order with the back bar set at 12" – 14" for Small dogs, 16" – 18" for Medium dogs and 24" – 26" for Maxi dogs. The front bar shall be set at approximately 4" lower for Small and Medium dogs and 6" lower for Maxi dogs. The distance between the two bars of the spread shall be approximately 10"-12" for Medium dogs, 12"-16" for Medium dogs and 16"-22" for Large dogs. Performance: Shall be the same as the Double Bar Jump.
Tire Jump	The BKC standard tire jump shall be used with the height set at 12" for Small dogs, 16" for Medium dogs and 24" for Large dogs as measured from the ground to the bottom of the tire opening.

* Including Bar Jumps/One Bar Jumps/Panel Jumps

Course and Trial Requirements: The recommended course size for the ISC class is 10,000 – 12, 000 square feet. The minimum course size for the ISC class shall be 8,000 square feet with no side shorter than 60 feet.

Section 10. Equipment Requirements. Standard ISC Class 18 – 20 Total Obstacles Required.

REQUIRED OBSTACLES	QUANTITY RESTRICTIONS AND NOTES
Dog Walk, A-Frame and See-saw	A minimum of two (2) contact obstacles must be used. Must have at least two (2) different contact obstacles in the course. Maximum number of contact obstacles that can be taken on a course – four (4). No contact can be taken more than twice.
Spread Jump	A minimum of one (1) and a maximum of three (3) Spread Jumps are to be used on the course. (The Broad Jump, Double Bar Jump, Triple Bar Jump and Ascending Double Bar Jump are considered "Spread Jumps".)
Open Tunnel	Total number of times a dog can perform an open tunnel = three (3). (i.e. One (1) open tunnel taken three (3) times, three (3) tunnels taken once each, etc.)
Tire Jump	No quantity restrictions.
10 - 12 Set of Weave Poles	Two (2) maximum (same set may be taken twice in course design).
One Bar Jump	No quantity restrictions.

OPTIONAL OBSTACLES	QUANTITY RESTRICTIONS AND NOTES
Pause Table	One (1) maximum.
Panel Jump	No quantity restrictions.
Viaduct Jump	Two (2) times maximum.
Other Bar Jumps	No quantity restrictions.

Equipment Requirements: Jumpers ISC Class: 18 – 20 Total Obstacles Required.

REQUIRED OBSTACLES	QUANTITY RESTRICTIONS AND NOTES
10 – 12 Set of Weave Poles	Two (2) maximum (same set may be taken twice in course design).
Spread Jump	A minimum of one (1) and a maximum of three (3) Spread Jumps are to be used on the course. (The Broad Jump, double Bar Jump, triple Bar Jump and Ascending Double Bar Jump are considered “Spread Jumps”).
One Bar Jump	No quantity restrictions.

OPTIONAL OBSTACLES	QUANTITY RESTRICTIONS AND NOTES
Open Tunnel	Total number of times a dog can perform an open tunnel – three (3). (i.e. One (1) open tunnel taken three (3) times, three (3) tunnels taken once each, etc.).
Tire Jump	No quantity restrictions
Panel Jump	No quantity restrictions
Viaduct Jump	Two (2) times maximum

Other Bar Jumps	No quantity restrictions

Section 11. Course Distance and Times. The standard course times are at the sole discretion of the judge, but shall generally follow these guidelines:

- Small Standard ISC Class – 2.75 yards per second to 3.50 yards per second
- Medium Standard ISC Class – 3.00 yards per second to 3.75 yards per second
- Large Standard ISC Class 3.50 yards per second to 4.25 yards per second
- Small Jumpers ISC Class – 3.50 yards per second to 4.00 yards per second
- Medium Jumpers ISC Class – 3.75 yards per second to 4.25 yards per second
- Large Jumpers ISC Class – 4.00 yards per second to 4.50 yards per second

Notes:

- Five (5) seconds shall be added to the standard course time for the Standard ISC classes if the table is used.
- The flexibility in standard course times reflects the degree of difficulty (flow) on the course, equipment to be performed, (i.e.: two (2) to four (4) contacts allowed, one (1) to two (2) sets of weave poles allowed etc.) ring surface, and weather conditions.
- Course measurements shall be as for a dog jumping 16 inches and 26 inches using an efficient course path.
- Spacing of obstacles including jumps shall generally comply with “BKC Course Design Guidelines” (18 feet – 21 feet, 25 feet maximum) except that approaches to jumps other than spreads may be between 15 feet – 18 feet.

In order to reflect the international challenge level in both the Small, Medium and Large agility classes, it is recommended that the judge designate a section or two of the course to reduce the spacing between obstacles from the Large class to Medium/Small class.

Section 12. Scoring. Dogs start with a score of zero to which faults are added for infractions.

Section 13. Placements, Tied Scores. All ISC class placements are based on faults then time, whereas the dog with the fewest faults wins. In cases where dogs have the same number of faults, the dogs with the lowest (fastest) course time prevails. Placements are given out separately to dogs in the Mini and Maxi categories. A tie with two (2) dogs having the same score and time will require a run-off.

Example: (SCT 55 seconds)

	<i>Dog's Time</i>	<i>Time Fault</i>	<i>Course Fault</i>	<i>Total</i>	<i>Placement</i>
<i>Dog #1</i>	<i>53.25</i>	<i>0</i>	<i>0</i>	<i>0</i>	<i>2</i>

Dog #2	49.25	0	E	E	-
Dog #3	56.25	1	0	1	3
Dog #4	49.75	0	5	5	4
Dog #5	53.05	0	0	0	1

(Dogs with faults can place. Eliminated dogs cannot place)

Section 14. Course Time Penalties. Shall be equal to 1½ times the standard course time (SCT).

Section 15. Maximum Course Time. Shall be equal to 1 12/ times the standard course time (SCT).

Section 16. Standard Faults Incur a five (5) point penalty.

- A displaced bar, plank or displaceable surface that the dog was to jump over.
- Missed contact zones (including the upside zone of the A-Frame)
- See-saw fly-off
- Leaving the table prior to completions of the five (5) second count. (This penalty can be assessed one time only). Dog must complete the table before going on.
- Anticipation of the table count. (A dog leaving between the work “One” and the word “Go”). Dog proceeds with remainder of course.
- Missed weave pole once entered correctly. (This penalty can be assessed one time only per set of weave poles). However, missed poles must be re-attempted and completed.
- Visibly moving or stepping on top of the Broad Jump.

Section 17. Refusal Faults. Incur a five (5) point penalty.

- Refusals at any obstacle.
- Run-outs at any obstacles.
- Dog exiting a contact obstacle prior to starting its descent on that obstacle. If dog exits obstacle before descent, dog must re-attempt and complete obstacle. Starting descent is defined as crossing the apex of the A-Frame: placing one (1) paw on the downside board of the dog walk; see-saw board has pivoted past the horizontal plane. (The “Four paw rule” is not applicable in this class).
- Failure to enter the weave poles properly.

Section 18. Elimination Faults.

- Three (3) refusals and/or run-outs on a course.
- Dog running the wrong course, including touching the wrong obstacle with one (1) paw.
- Handler contact with equipment if it aids or was intended to aid the performance of the dog.
- Outside assistance to the handler/dog in the ring that aided the performance.
- Failure to complete all obstacles on the course. Completing an obstacle is defined as:
 - Jumping over jumps and through tires, in the proper direction
 - Starting descent on a contact obstacle.
 - Going through the tunnels in the proper direction.
 - Pausing as directed at the Pause Table for five (5) seconds, (in the position directed by the judge).
 - Weaving all weave poles after proper entry.

Section 19. Excusals. Include those listed below as well as those outlined in Chapter 5 Section 6.

Exceeding fault limit (if applied). Based on class size and judging schedules, fault limited may be applied at the discretion of the judge and club. Recommended criteria for applying fault limited:

- 20 faults is the minimum number of faults designated as the fault limit
- Dogs be excused after their second elimination penalty (i.e.: second wrong course, one (1) wrong course + three (3) refusals, etc.)
- If fault limits are used, then “time faults + course faults” in excess of the fault limit chosen shall equal an “E”.

Chapter 13 - Amendments to the Rules

- These Agility Trial Rules are subject to amendment by a majority vote of the Board Members of The Bermuda Kennel Club. The proposed changes must be sent to each Board Member of the Bermuda Kennel Club at least ten days prior to the date of the next Board meeting of The Bermuda Kennel Club.
- Amendments may be proposed by ten members of The Dog Training Club or by the Board of Governors of The Dog Training Club.
- The Board of Governors of The Bermuda Kennel Club shall set the effective date of any approved amendments.